
A simple Qt based comparison program for ITK and VTK images.

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Abstract

This document describes a project that can compare many images simultaneously in a synchronized manner. Such an application can be used in any ITK/VTK image processing pipelines; the programmer can use it to quickly visualize and compare intermediate results of used filters within the pipeline. The goals of this project are two folds: (i) to be integrated in gdb pretty debuggers [5] (for visual debugging of ITK pipelines), and, (ii) to provide a visual comparison widget for image-to-image plugins (ITK or VTK based filters).

This project is part of the Gofigure2 [1] development effort, an open-source, cross-platform application for visualizing, processing and analyzing of multidimensional microscopy data.

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Based on Qt libraries [2], ITK [4], VTK [3], and MegaVTK (a variant of vtkINRIA3D engine [6]), we developed an application for multiple image visualization and comparison. We provide the following items in this submission:

-
- a set of classes and widgets for simple integration in a generic program developed by a user,
 - an executable for command line usage (compareexample).

1 Principle

In order to make these classes easy to use and modify, we created an instance of `QWidget` using a form (.ui file) for the GUI using Qt Designer. We also created a manager class that takes care of widgets creation, deletion and synchronization. The manager class (`QObject`) automatically takes care of the following issues:

- Support for ITK images
- Support for VTK images
- Camera synchronization for fine comparison of results.
- `QWidget` inheritance for integration to an external application with Qt-based GUI.

2 Examples and Documentation

Documentation

The library is composed of six classes :

QGoSynchronizedView abstract class for `QGoSynchronizedView2D` and `QGoSynchronizedView3D`.

QGoSynchronizedView2D class is used to display a `QWidget` containing a two dimensional `vtkimagedata*` or `itkimage*`. `QGoSynchronizedView2D` provides the interface to synchronize cameras among several `GoSynchronizedView2D` objects.

QGoSynchronizedView2DCallbacks This object takes a list of `QGoSynchronizedView` objects and synchronizes their cameras by setting up appropriate callbacks. It is recommended to let the `QGoSynchronizedViewManager` deal with synchronization of objects since it simplifies the burden on the user significantly.

QGoSynchronizedView3D class is used to display a `QWidget` containing a three dimensional `vtkimagedata*` or `itkimage*`. `QGoSynchronizedView3D` provides the interface to synchronize cameras among several `GoSynchronizedView3D` objects.

QGoSynchronizedView3DCallbacks This object takes a list of `QGoSynchronizedView` objects and synchronizes their cameras by setting up appropriate callbacks. It is recommended to let the `QGoSynchronizedViewManager` deal with synchronization of objects since it simplifies the burden on the user significantly.

QGoSynchronizedViewManager High level class for `QGoSynchronizedView2D`, `QGoSynchronizedView2DCallbacks`, `QGoSynchronizedView3D`, `QGoSynchronizedView3DCallbacks`. This class deals with `QGoSynchronizedViews` for correct synchronization and provides a simple interface to create/delete/synchronize `QGoSynchronizedViews`. This class should be used with any class using `QGoSynchronizedView` and `QGoSynchronize`.

For implementation details, the reader is directed to the [Doxygen documentation](#) and the source code which is extensively documented.

Code Snippets

We introduce here the high level functions for creating QWidgets views and synchronizing visualizations:

Creation of the visualization manager object

```

1  /* we simply create a new manager that will take care of
2   * creation/deletion of visualization and callbacks for us.
3   */
4  QGoSynchronizedViewManager* ViewManager = new QGoSynchronizedViewManager();
5
6 // Visualize some images, process etc...
7
8 // Remember to delete ViewManager when no visualization is needed
9 delete ViewManager;

```

Visualization of a VTK image

```

1  /* the synchronization manager can create visualization windows given
2   * a valid pointer to a VTK image and
3   * a string encoding the name of the visualization.
4   */
5  ViewManager ->newSynchronizedView( "My VTK View", VTKSmartPointerToImage );
6  ViewManager ->Update();
7  ViewManager ->show();

```

Visualization of an ITK image

```

1  /* the synchronization manager can create visualization windows given
2   * a valid pointer to an ITK image,
3   * the template argument representing the image pixel type,
4   * a string encoding the name of the visualization.
5   */
6  ViewManager ->newSynchronizedView<InputPixelType>
7  ( "My ITK View", ITKSmartPointerToImage );
8  ViewManager ->Update();
9  ViewManager ->show();

```

Synchronization of the camera for several images

```

1  /* the synchronization manager can synchronize the opened images
2   * with a simple function call
3   */
4  ViewManager ->synchronizeOpenSynchronizedViews();

```

Code Examples

The code source is delivered with several tests and examples, located in Examples/GUI/lib/ Three examples illustrate the code snippets introduced in this article :

compareexample takes a list of 2D or 3D images as an input and displays them in synchronized viewer widgets.

comparepipelineexample takes a 2D or 3D image as an argument and displays this images before and after filtering by a Gaussian filter.

compareguiexample shows how to create a very basic GUI using the functionalities provided by the QGoSynchronized classes. Figure 1 and 2 are screenshots of this application.

3 Installation

Software Requirements

You need to have the following software installed:

- Insight Toolkit 3.18 (or higher)
- Visualization Toolkit 5.6.0 (or higher)
- CMake 2.4 (or higher)

Compiling from sources on Linux/MacOsX

Get the latest version of the program from the GIT repository :

```
$ git clone git://github.com/antonin07130/itkCompareProject.git
$ cd itkCompareProject
```

Create a build directory where the compare examples will be compiled

```
$ mkdir BUILD
```

Launch cmake

```
$ cd BUILD
$ ccmake path/to/source/directory
```

Build

```
$ make
```

Test

```
$ ctest
```

The binaries are located in BUILD/bin/

4 Future work

In the future, we plan to :

- Integrate this application into gdb pretty debugger for ITK.
- Add more pixel types for itk images (vector, tensor images),
- Add more features (generate the difference of two images, overlays...)

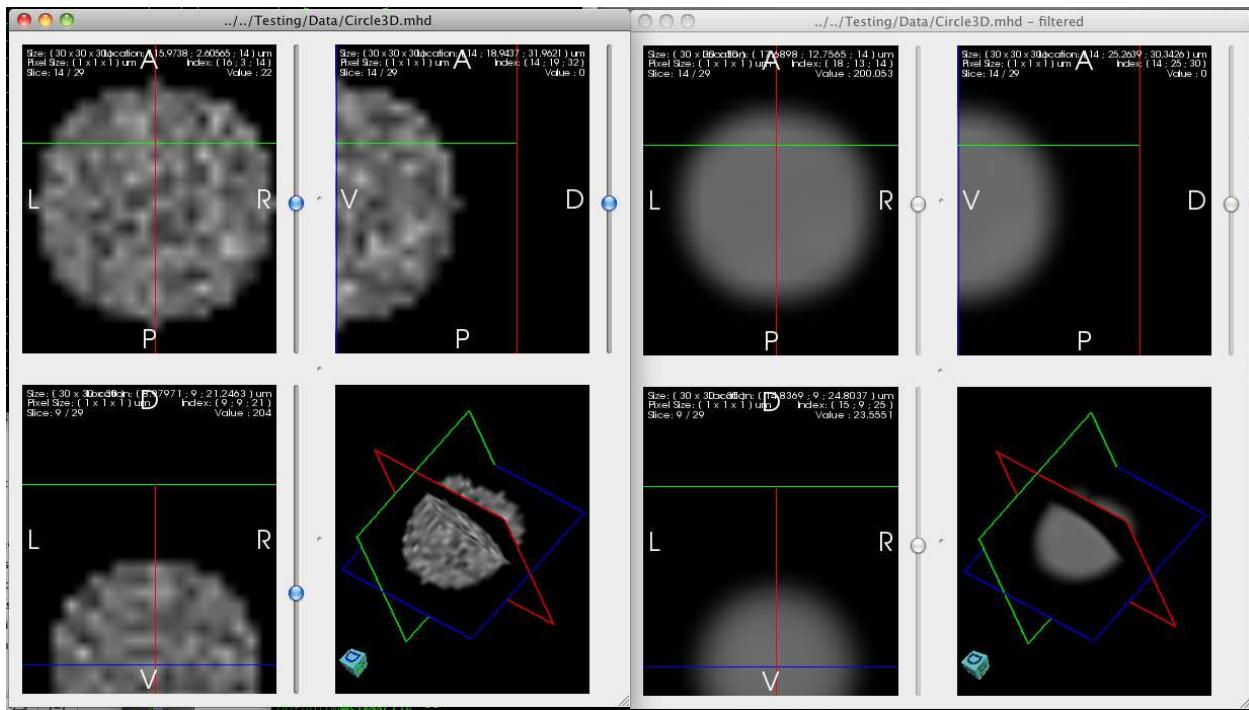


Figure 1: "./compareguiexample" on MacOsX 10.6. The user compares two 3D data sets and uses the quadview to compare them. The quadview provides three the orthogonal views and one isometric 3D view.

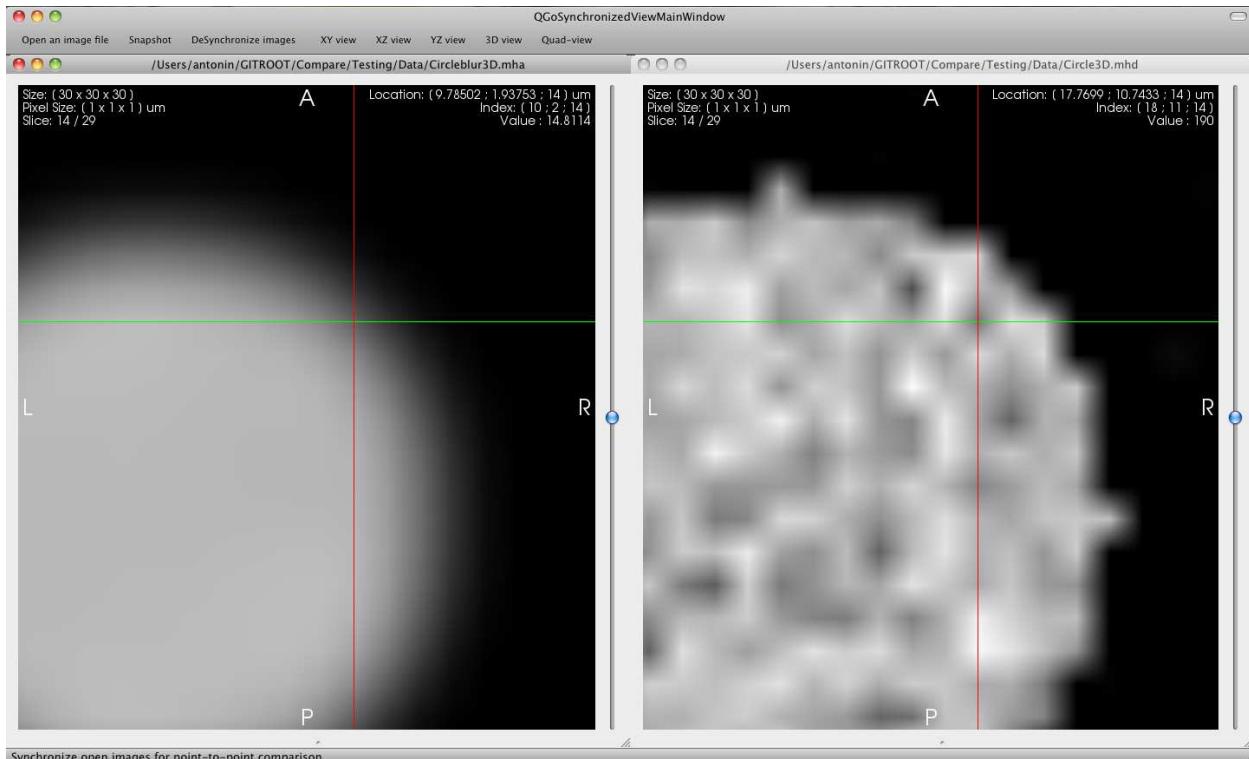


Figure 2: "./compareguiexample" on MacOsX 10.6. The user compares two 3D data sets by visualizing the XY view specifically.

References

- [1] Gofigure2 image analysis. ([document](#))
- [2] Qt - cross-platform application an ui framework. ([document](#))
- [3] D. Doria and VTK community. Vtk examples. <http://www.vtk.org/Wiki/VTK/Examples>. ([document](#))
- [4] L. Ibanez, W. Schroeder, L. Ng, and J. Cates. *The ITK Software Guide*. Kitware, Inc. ISBN 1-930934-10-6, <http://www.itk.org/ItkSoftwareGuide.pdf>, first edition, 2003. ([document](#))
- [5] M. McCormick. Visual debugging of itk. Technical report, Kitware, Inc, <http://www.kitware.com/products/thesource.html>, April 2010. ([document](#))
- [6] N. Toussaint, M. Sermesant, and P. Fillard. vtkinria3d: A vtk extension for spatiotemporal data synchronization, visualization and management. In *Proc. of Workshop on Open Source and Open Data for MICCAI*, 2007. ([document](#))