
Open Source Software to Visualize Complex Data on Remote CEA's Supercomputing Facilities

Release 0.5

Fabien Vivodtzev¹, Thierry Carrard¹

April 2nd, 2014

¹CEA (French Alternative Energies and Atomic Energy Commission)

Abstract

In order to guaranty performances of complex systems using numerical simulation, CEA is performing advanced data analysis and scientific visualization with open source software using High Performance Computing (HPC) capability. The diversity of the physics to study produces results of growing complexity in terms of large-scale, high dimensional and multivariate data. Moreover, the HPC approach introduces another layer of complexity by allowing computation amongst thousands of remote cores accessed from sites located hundreds of kilometers away from the computing facility.

This paper presents how CEA deploys and contributes to open source software to enable production class visualization tools in a high performance computing context. Among several open source projects used at CEA, this presentation will focus on Visit, VTK and Paraview.

In the first part we will address specific issues encountered when deploying VisIt and Paraview in a multi-site supercomputing facility for end-users. Several examples will be given on how such tools can be adapted to take advantage of a parallel setting to explore large multi-block dataset or perform remote visualization on material interface reconstructions of billions of cells. Then, the specific challenges faced to deliver Paraview's Catalyst capabilities to end-users will be discussed.

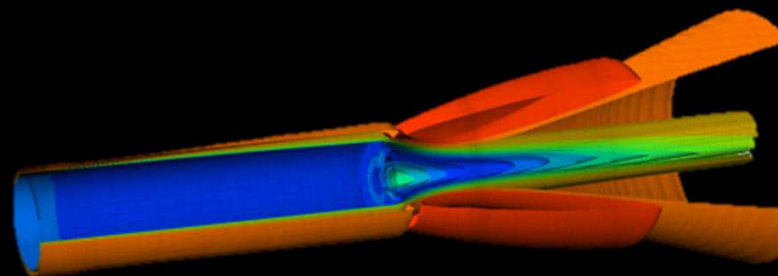
In the second part, we will describe how CEA contributes to open source visualization software and associated software development strategy by emphasizing on two recent development projects. The first is an integrated simulation workbench providing plugins for every step required to achieve numerical simulation independently on a local or a remote computer. Embedded in an Eclipse RCP environment, VTK views allow the users to perform data input using interaction or mesh preview before running the simulation code. Contributions to VTK have been made in order to smoothly integrate these technologies. The second details how recent developments at CEA have helped to visualize and to analyze results from ExaStamp, a parallel molecular dynamics simulation code dealing with molecular systems ranging from a few millions up to a billion atoms. These developments include a GPU intensive rendering method specialized for atoms and specific parallel algorithms to process molecular data sets.

DE LA RECHERCHE À L'INDUSTRIE



www.cea.fr

Open Source Software to Visualize Complex Data on Remote CEA's Supercomputing Facilities



Fabien VIVODTZEV

Thierry CARRARD

*Conference EuroVis 2014
Workshop on Open Source in Visualization (OSVIS)
Swansea, UK - June 2014*

◆ Deploy open source visualization software on CEA facilities

- Architecture, development and configuration of VisIt
- Paraview Catalyst

◆ Contribute to open source visualization software

- Evolution of VTK in order to integrate interactive views in a RCP Eclipse application
- Improvement of VTK in order to visualize large molecular dynamic simulations

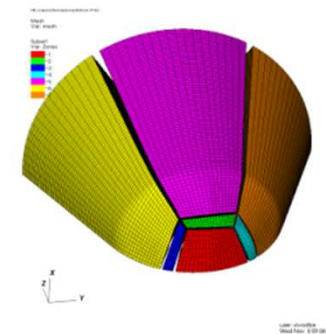
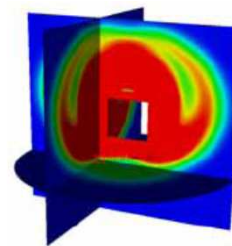
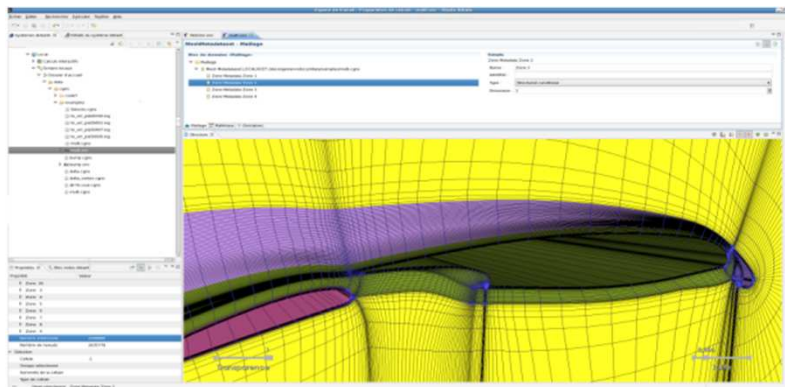
CONTEXT

◆ The simulation at CEA

- In a context of guarantee of the performances of a complex system using simulation
- Many physics to study : mechanics, aerodynamics, electromagnetism ...

◆ Goals in data analysis and visualization

- Enhance understanding of physical phenomena to study
- Explore large volume of data (computed or measured) by reducing complexity
- Setting a software environment adapted, simple to use and homogeneous
- Capitalize solutions in a context of many projects



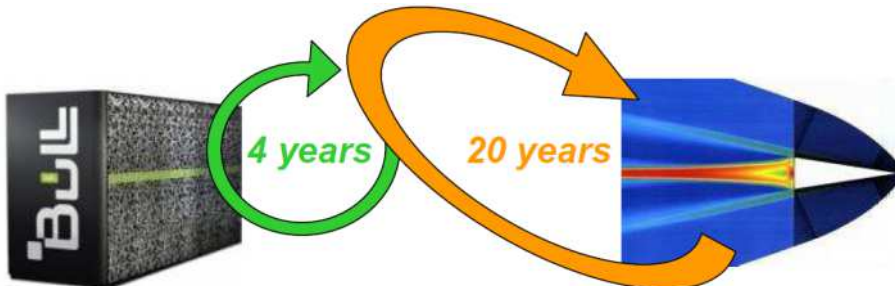
Challenges in data exploration

Complexity of the data

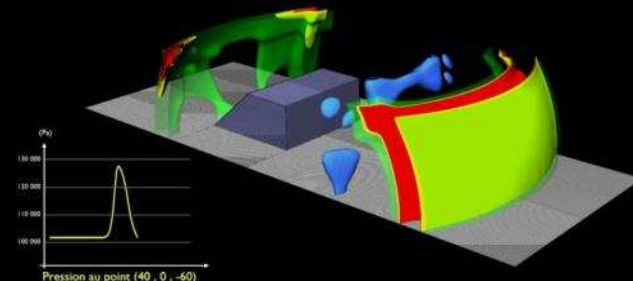
- Origin : HPC, Exascale, many physics, multiscale, many users
- Size : Billions of irregular cells, multi blocks, particles ...
- Dimension : 3D time varying, tensors...
- Number : multivariate data, parametric studies,

Constrained environment

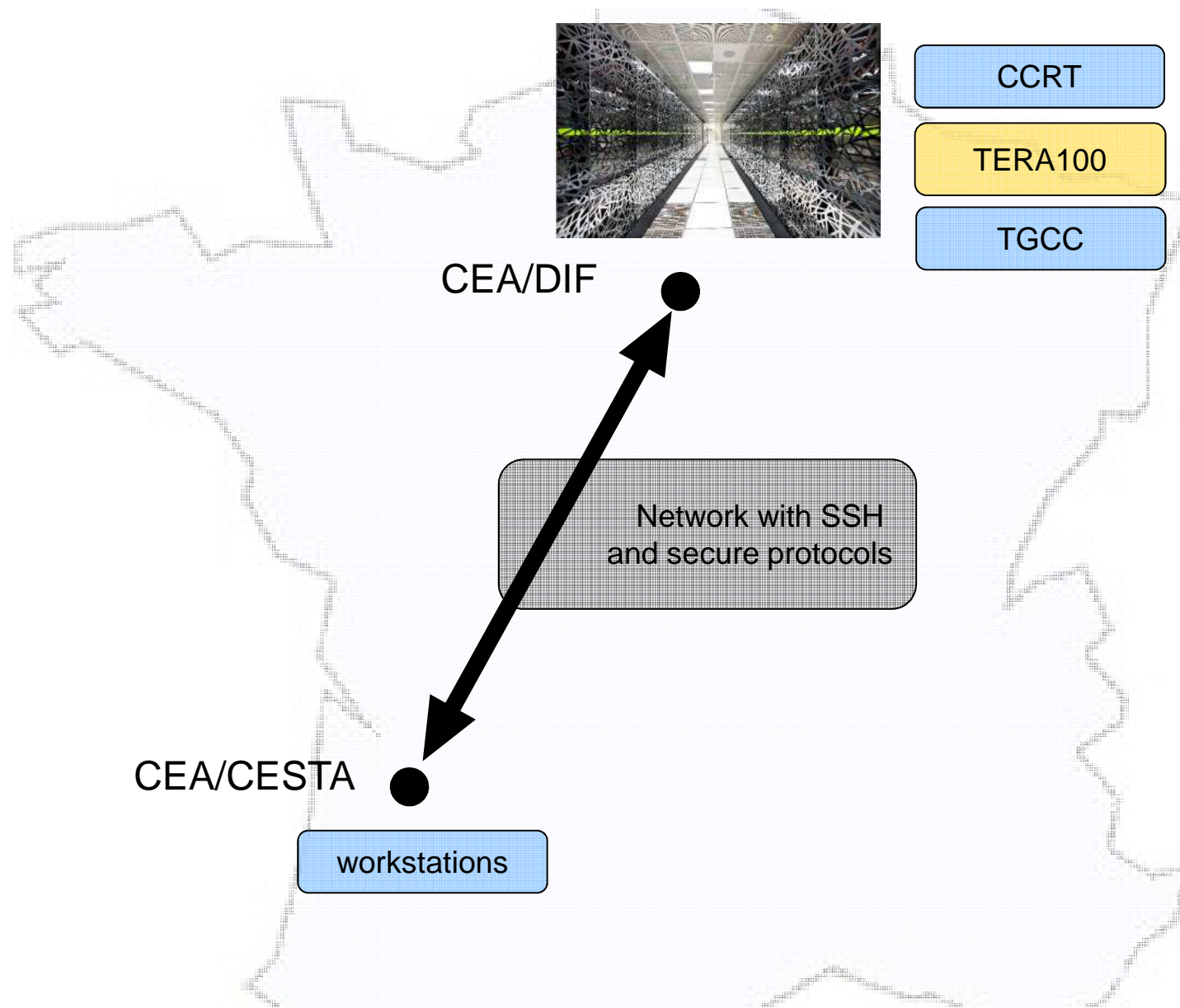
- Petaflop supercomputers : TERA100, TGCC, CCRT
- Remote and secure machine
- Heterogeneous systems (Linux, Windows)
- Non equal software/hardware lifecycle



Need VIS tools !



CEA Facilities at CEA/DIF and CEA/CESTA



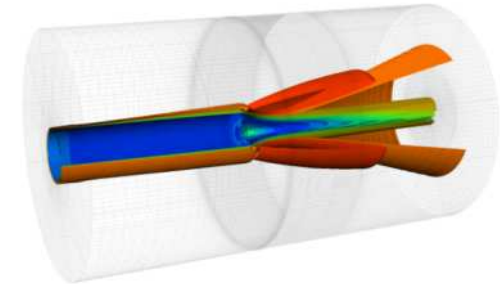
**DEPLOY OPEN SOURCE
VISUALIZATION SOFTWARE ON
CEA FACILITIES**

-
VISIT



Open source visualization software

- About 50 users at CEA/CESTA
- First deployment in 2007 ... 7 years of experience !
- Efficient for 3D complex data computed or measured
- Parallel and remote visualization amongst CEA sites
- Several layers of adaptation : reader, plot, macro ...

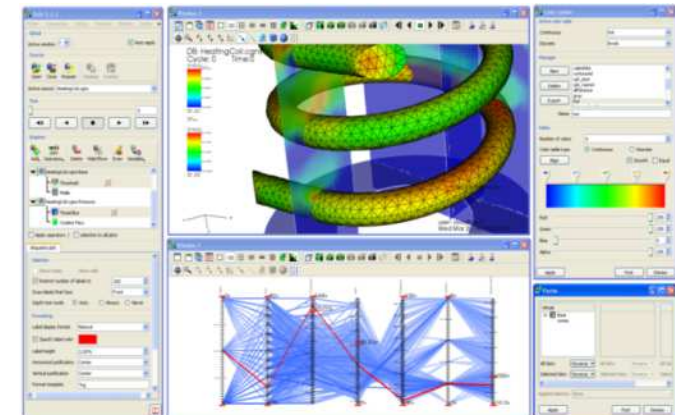


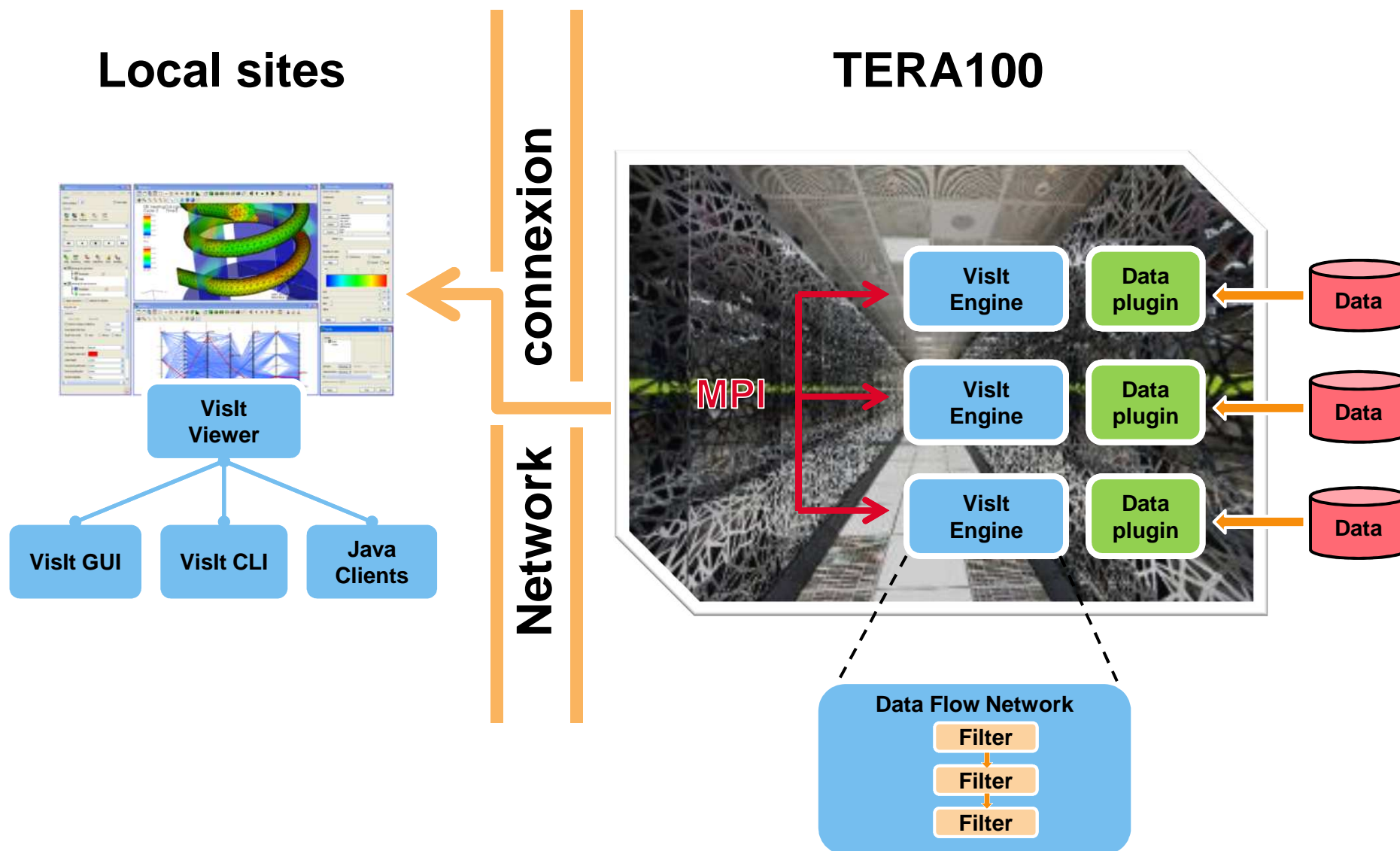
VisIt: An End-User Tool For Visualizing and Analyzing Very Large Data

H.Childs, E.Brugger†, B.Whitlock, J.Meredith, S. Ahern, K.Bonnell, M.Miller†, G.Weber, C.Harrison, D.Pugmire, T.Fogal, C. Garth, A.Sanderson, E.Wes Bethel, M.Durant, D. Camp, J.Favre, O.Rubel, P. Navratil, M. Wheelera, P. Selbya et F.Vivodtzev
Proceedings of SciDac 2011 . <http://press.mcs.anl.gov/scidac2011> - 2011

Several strategies at CEA

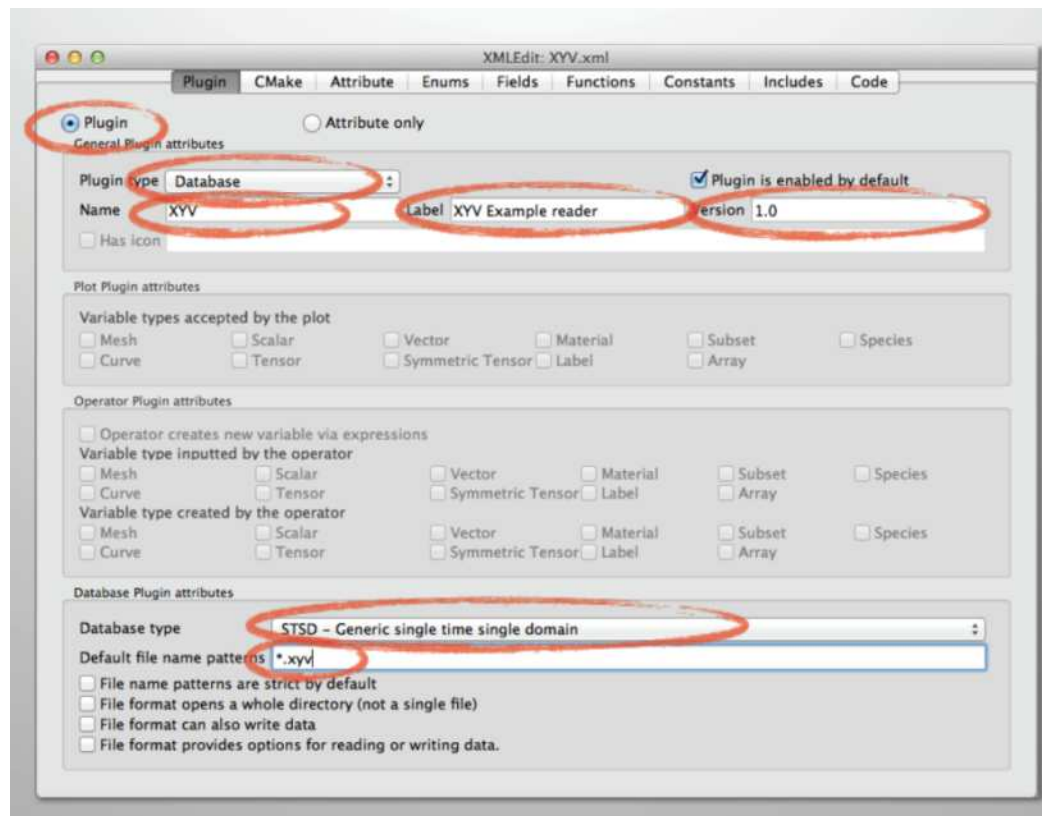
- Direct visualization of simulation data
- Evolution of the simulation code data model (e.g. write SILO files)
- Development of conversion tools
- Development of specific database readers into VisIt
- Development of specific plot





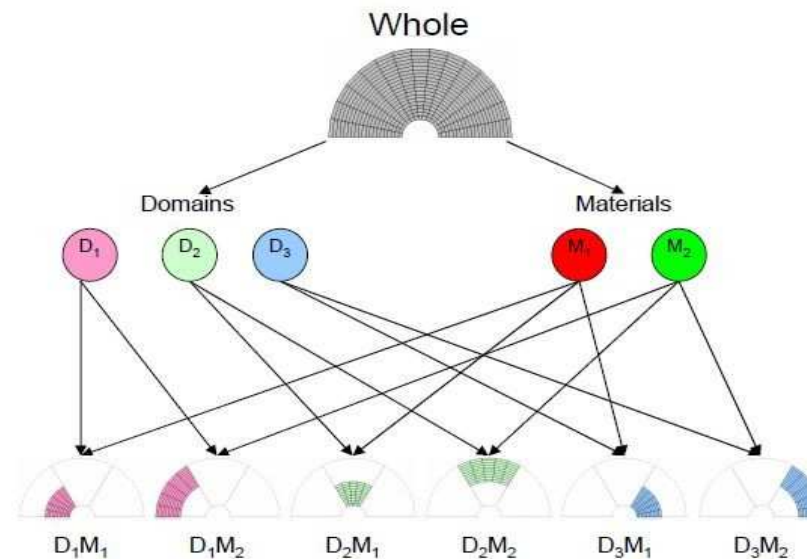
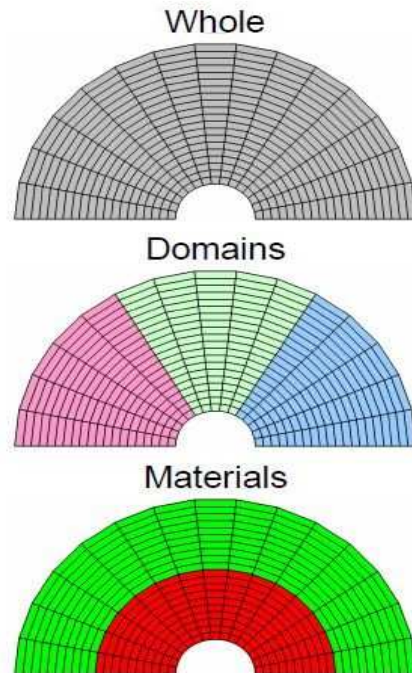
◆ About 12 specific database reader in production at CEA

- using VisIt code development tools (xmlEdit)
- deployed on both local and remote machine
- closely related to the simulation data
- computation on demand of derived data



Best practices

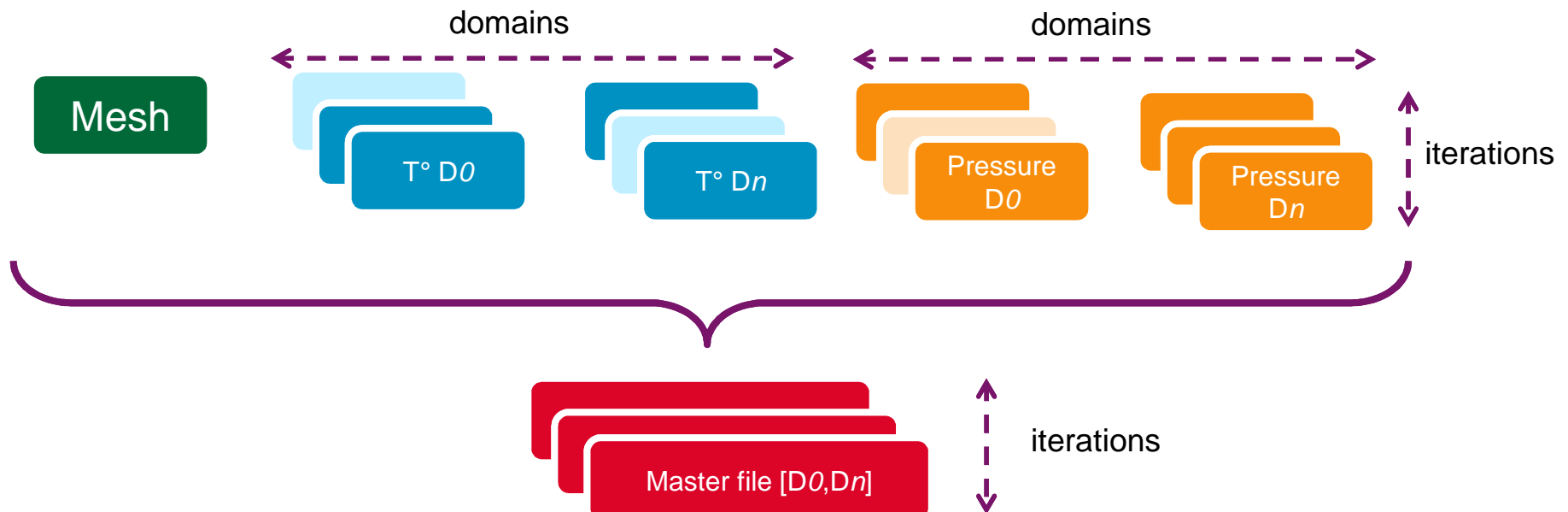
- Think hard to implement a light *PopulateMetaData*
- Use STMD as much as possible to benefit from the native parallelism
- For files without description store positions such as connectivity
- Mesh type : using NetCDF library (getNcDim, nc_inq_varid ...)
- Have to know the structure of the file
- Handling of the materials with the *GetAuxiliaryData*



SILO API

- Lots of mesh types (cells, particles ...)
- Multiblocks, empty domains expressed in master files
 - 📁 Can be used to handle processor crashes
- Data expressions for derived scalars



```
/* Processors 3,4 did not contribute so use EMPTY. */
char *meshnames[] = {"proc-1/file000/mesh", "proc-2/file000/mesh", "EMPTY", "EMPTY"};
/* Write the multimesh. */
DBPutMultimesh(dbfile, "mesh", nmesh, meshnames, meshtypes, NULL);
```

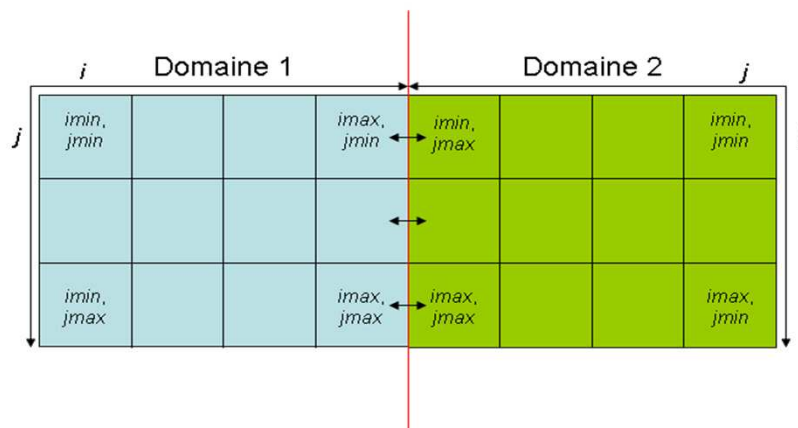
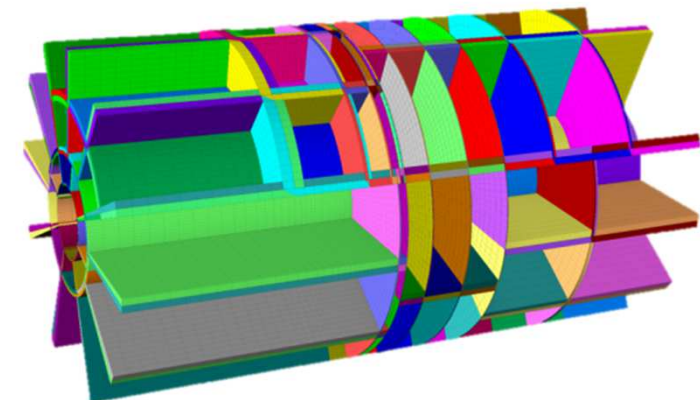
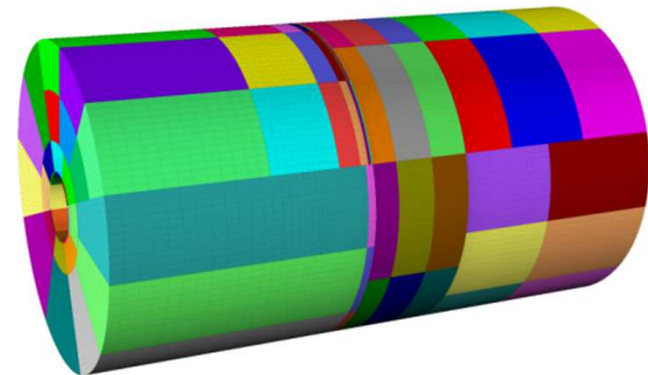


Using knowledge from the simulation code to generate the ghost cells

→ Block connectivity in the input mesh

Data to use

- Dimensions of the current bloc
- Min and max indices for each axis
- Orientation of the axis
- Zone of interval with the neighboring blocks
- Example code used :
 -  `avtCurvilinearDomainBoundaries`
 -  `AddNeighbor (ID, neighborID, neighboringIndices)`

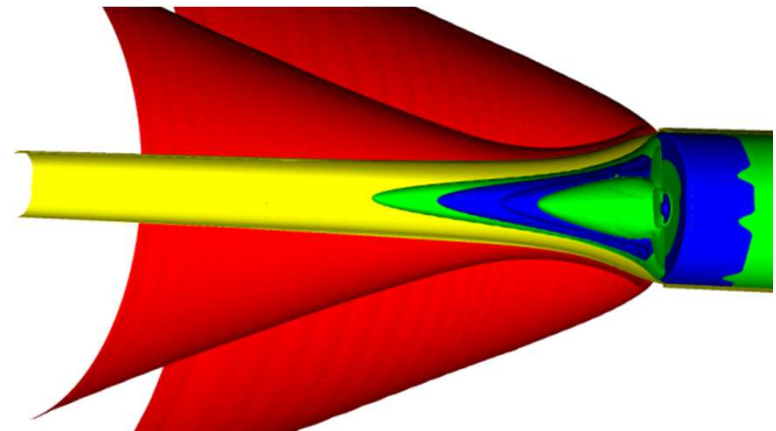
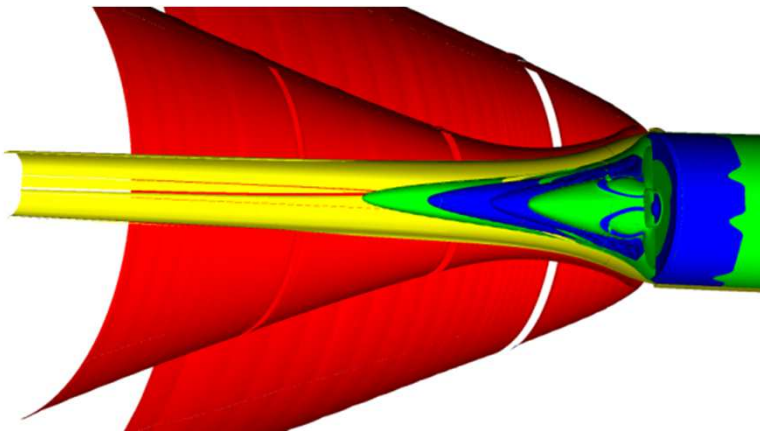
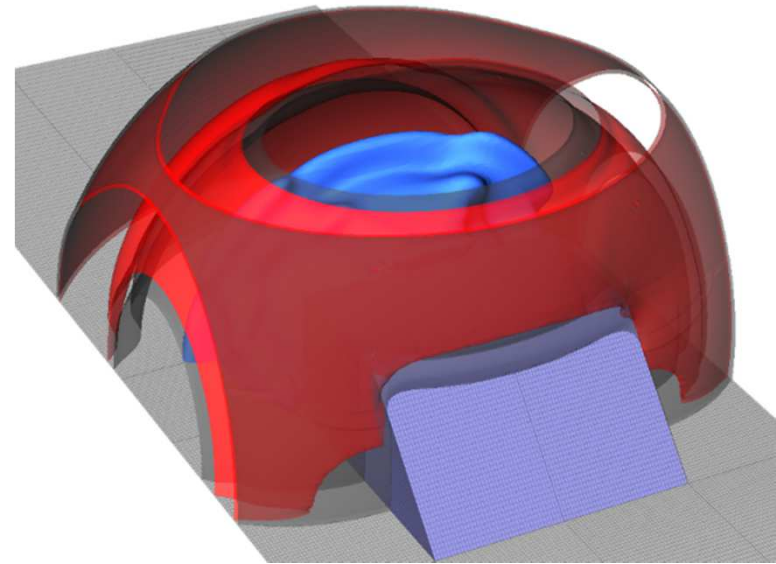
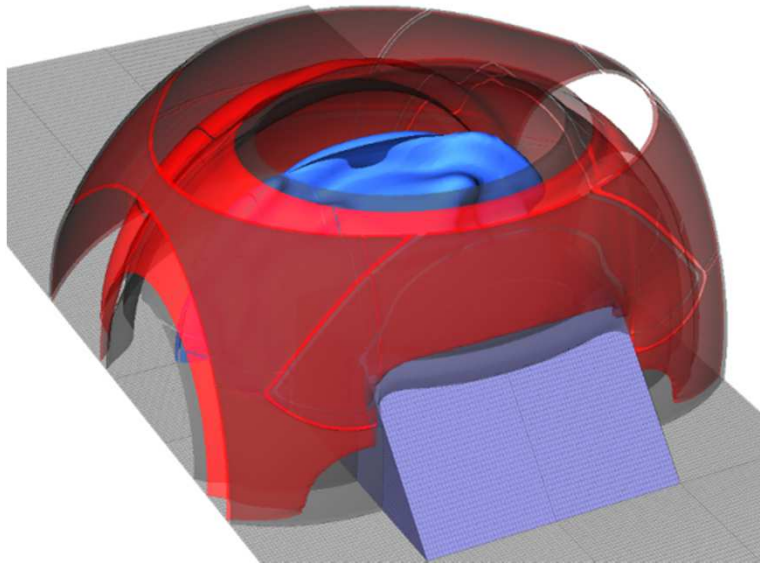


Zone commune du domaine 1:

$imax, imax, jmin, jmax, kmin, kmin$

Zone commune du domaine 2:

$imin, imax, jmax, jmax, kmin, kmin$

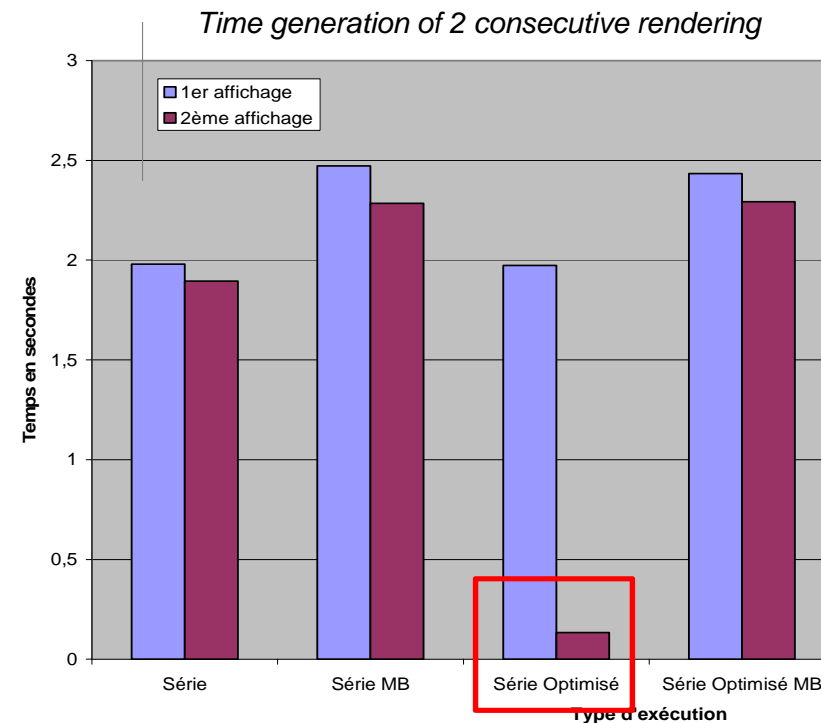
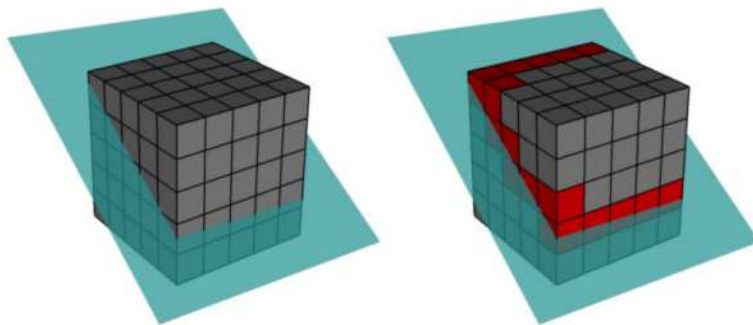


Generate extends

- From the header
- On the fly

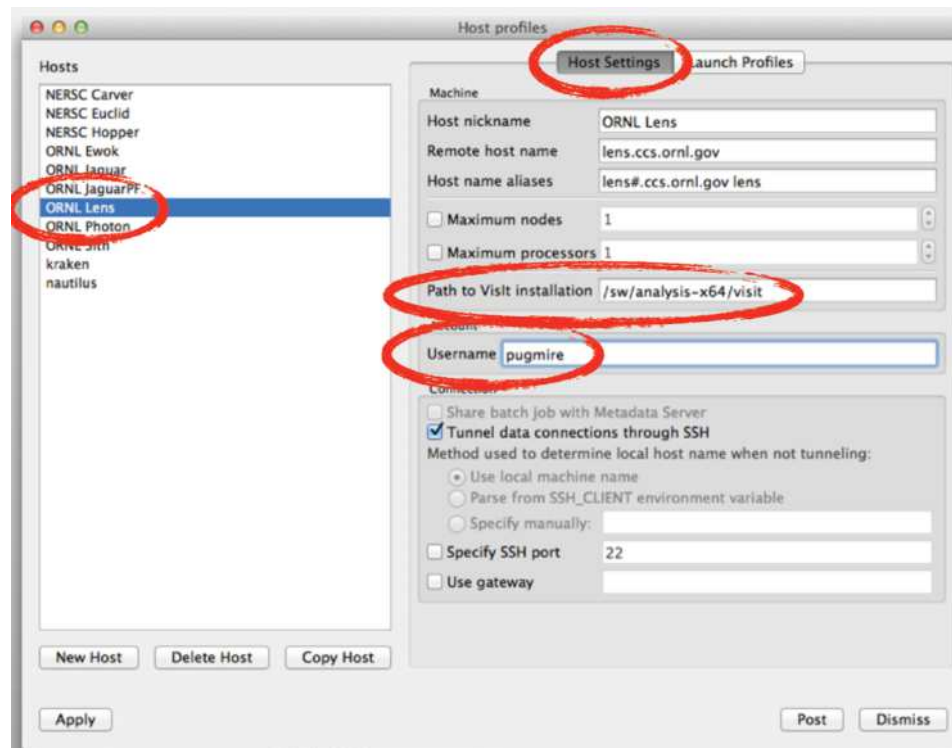
Results

- Speed-up the second rendering in a monobloc setting



◆ Connexion to the super computer TERA

- Communication with SSH (both ways)
- Remote data and compute engines
- Simple to use for a user from the VisIt interface

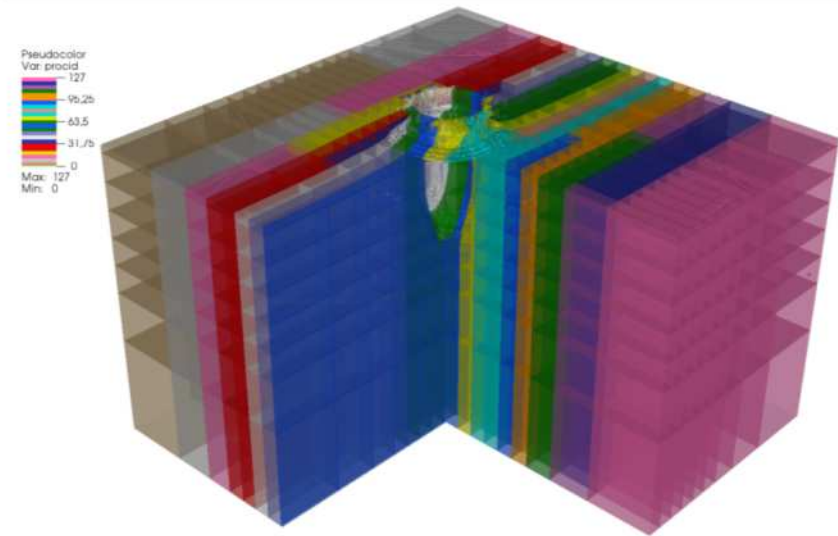


Production data

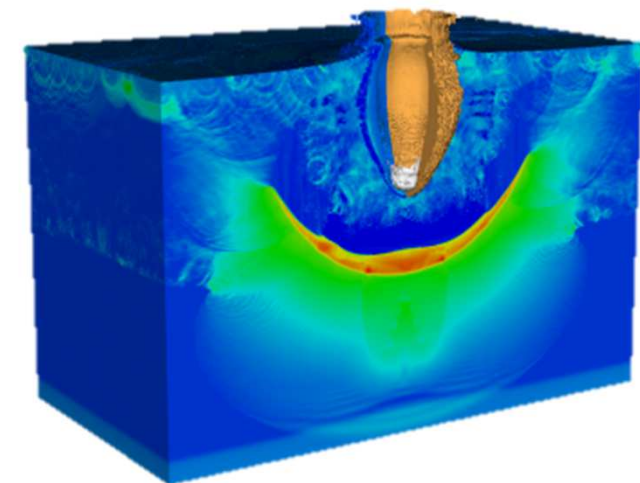
- 315 millions of cells in 2048 domains
- 2048 binary files : 25 GB for 1 time step

Characteristics

- Specific MTMD binary reader
- Visualized on TERA with 128 processors



Step	Time
Connexion to the remote partition	30 seconds
Initialization of 128 visit parallel engines	30 seconds
Read 2048 binary files	30 seconds
Parallel visualization computation	10 seconds
Interaction	< 1 second

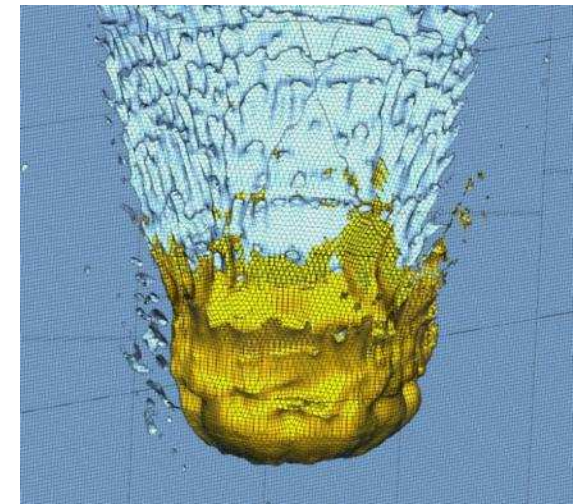
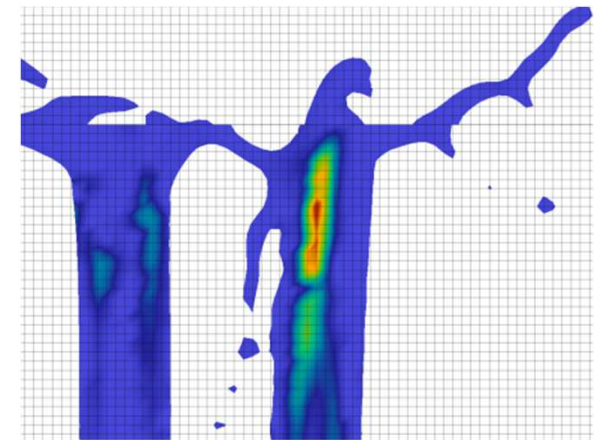


Method

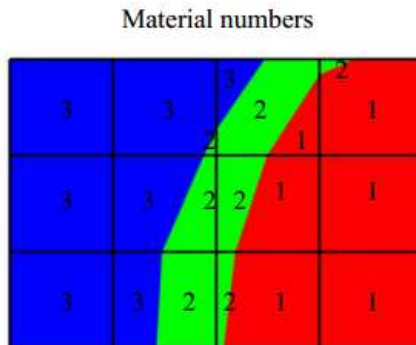
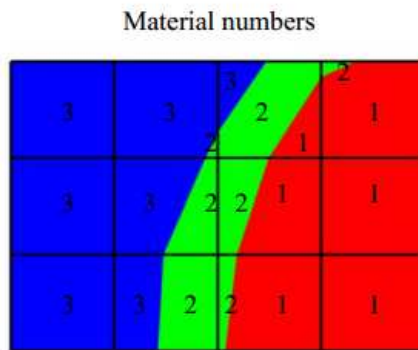
- J.S. Meredith, « *Material Interface Reconstruction in VisIt* », Lawrence Livermore National Laboratory, technical report UCRL-CONF-209351, 2004.

Implementation

- *PopulateMetaData* : Read only the first file
 - ReadMetaData(0) // All the info in each file
 - GenerateAllReader
 - GenerateAllFileName
- *GetMesh(n)*
 - ReadMetaData(n)
 - MeshMetaData
 - MaterialMetaData
 - ScalarMetaData
 - OtherMetaData
 - Read and build X Y Z
- *AuxiliaryData (n)* // use metadata loaded in the *getMesh*
 - Pure cells
 - Mixed cells (#cellule , [(mat1,FP1%), (mat2,FP2%) ...])
 - Empty cells



Implementation



matlist

3	-9	-11	-14
3	-5	-7	1
3	-1	-3	1

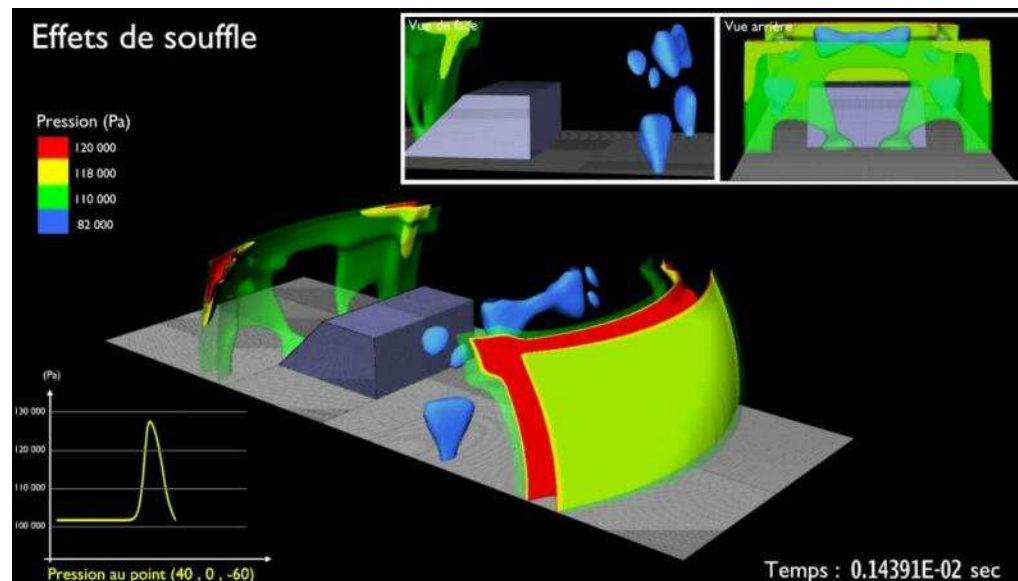
mix_zone	mix_mat	mix_vf	mix_next	
1: 1	1: 2	1: 0.75	1: 2	zone 1
2: 1	2: 3	2: 0.25	2: 0	
3: 2	3: 2	3: 0.1875	3: 4	
4: 2	4: 1	4: 0.8125	4: 0	
5: 5	5: 2	5: 0.625	5: 6	
6: 5	6: 3	6: 0.375	6: 0	
7: 6	7: 2	7: 0.4375	7: 8	
8: 6	8: 1	8: 0.5625	8: 0	
9: 9	9: 2	9: 0.3	9: 10	
10: 9	10: 3	10: 0.7	10: 0	
11: 10	11: 1	11: 0.2	11: 12	zone 10
12: 10	12: 2	12: 0.4	12: 13	
13: 10	13: 3	13: 0.4	13: 0	
14: 11	14: 2	14: 0.45	14: 15	
15: 11	15: 1	15: 0.55	15: 0	

Simulation

- Analysis of the pressure by the resolution of Navier-Stokes equations
- Experiment in reduce scale
- Time varying multi-blocs curvilinear mesh
- *NetCdf* based data and corellation with measured pressure (curve)

Results

- Comparison in between the computed and mesured data on the same visualization



**DEPLOY OPEN SOURCE
VISUALIZATION SOFTWARE ON
CEA COMPUTING FACILITIES**

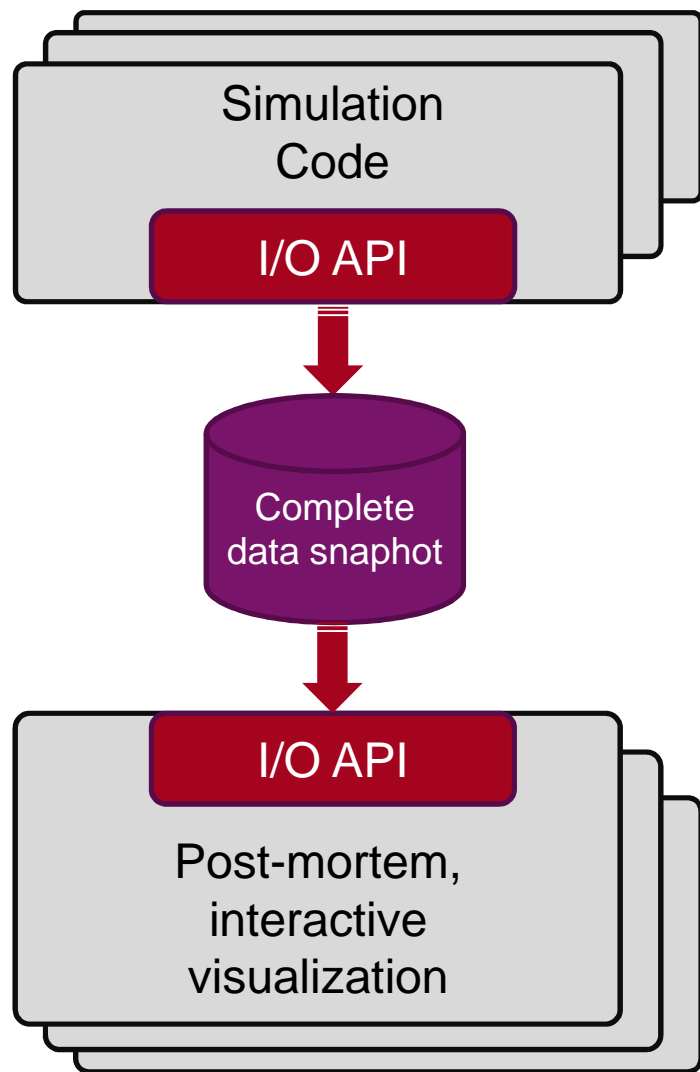
-

CATALYST

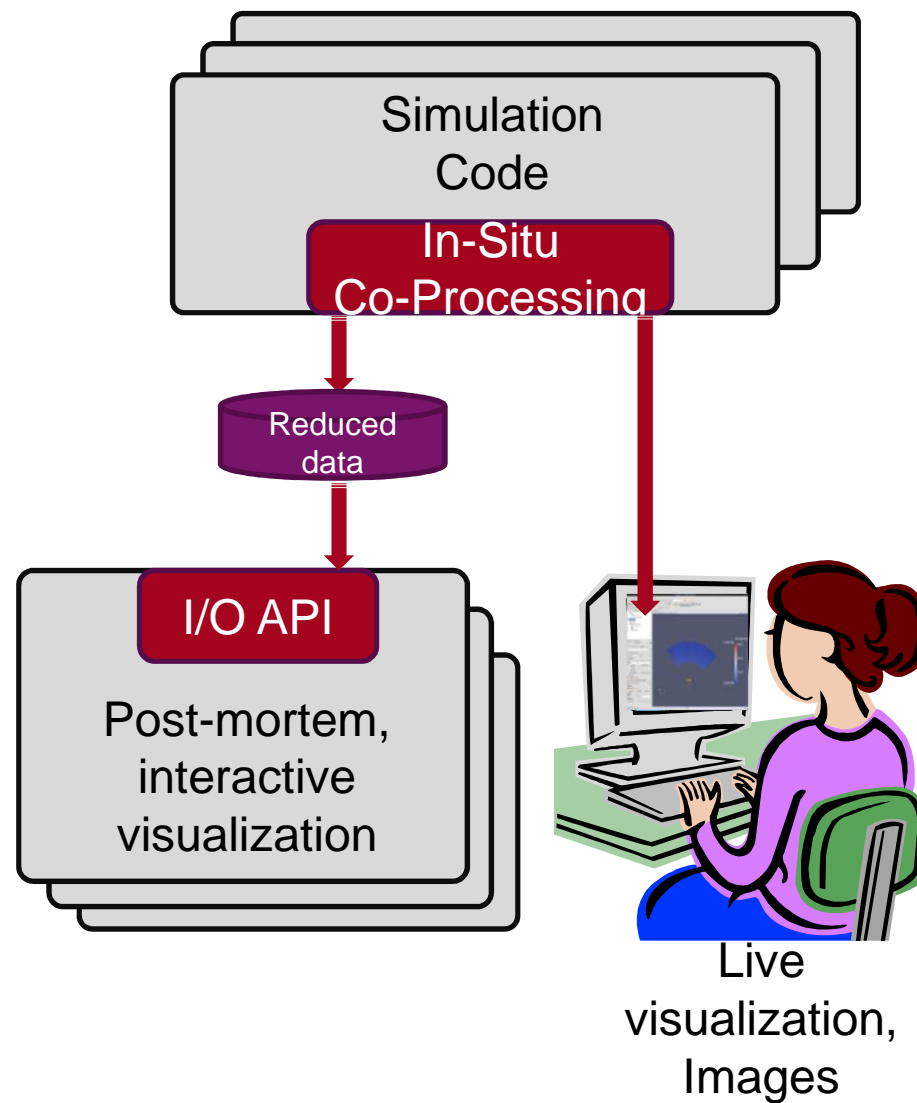


- ◆ Principles
- ◆ Catalyst software architecture
- ◆ Use case with Arcane simulation platform
- ◆ Live visualization
- ◆ Results & conclusion

After write visualization



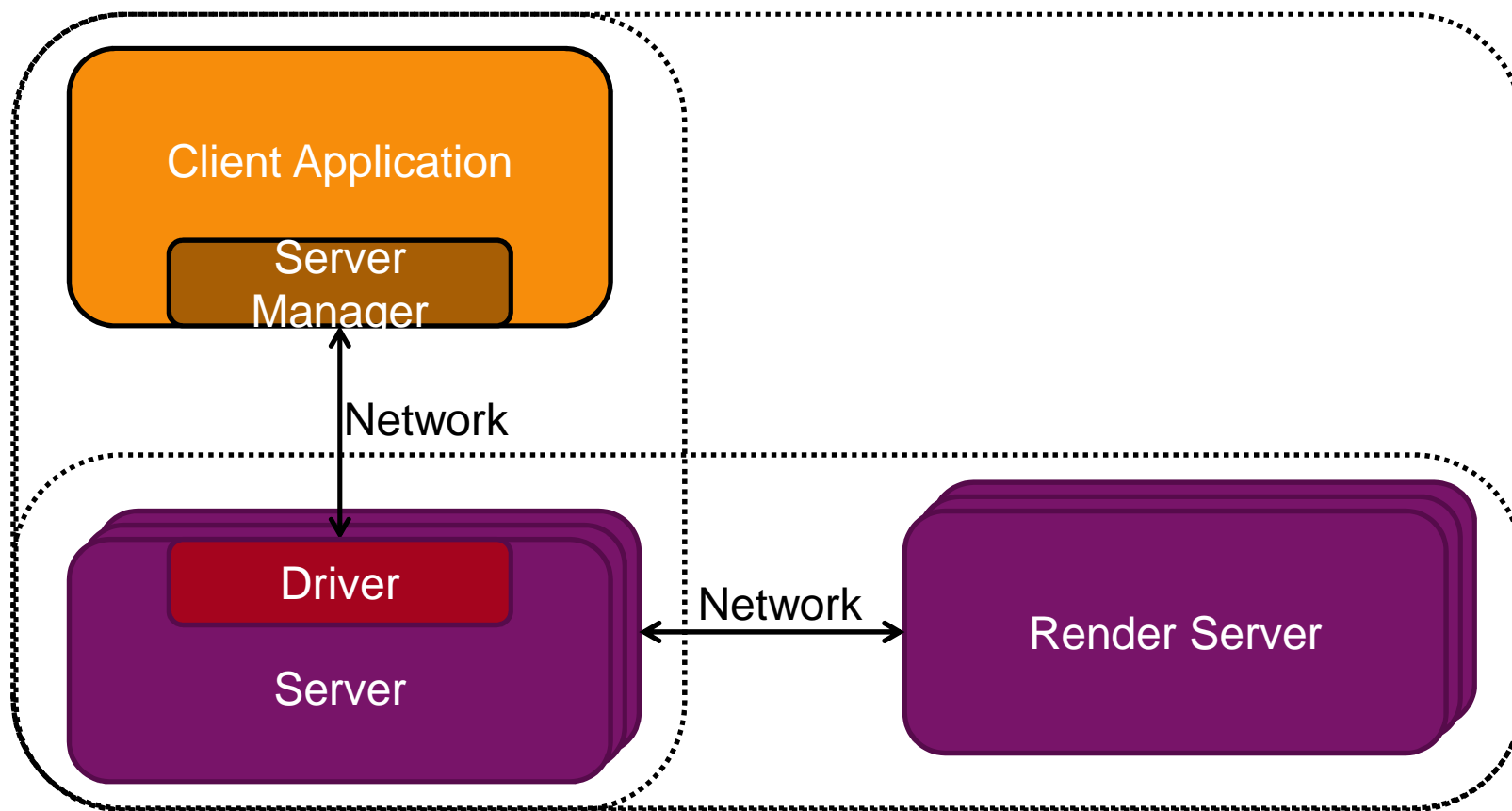
in-situ co-processing

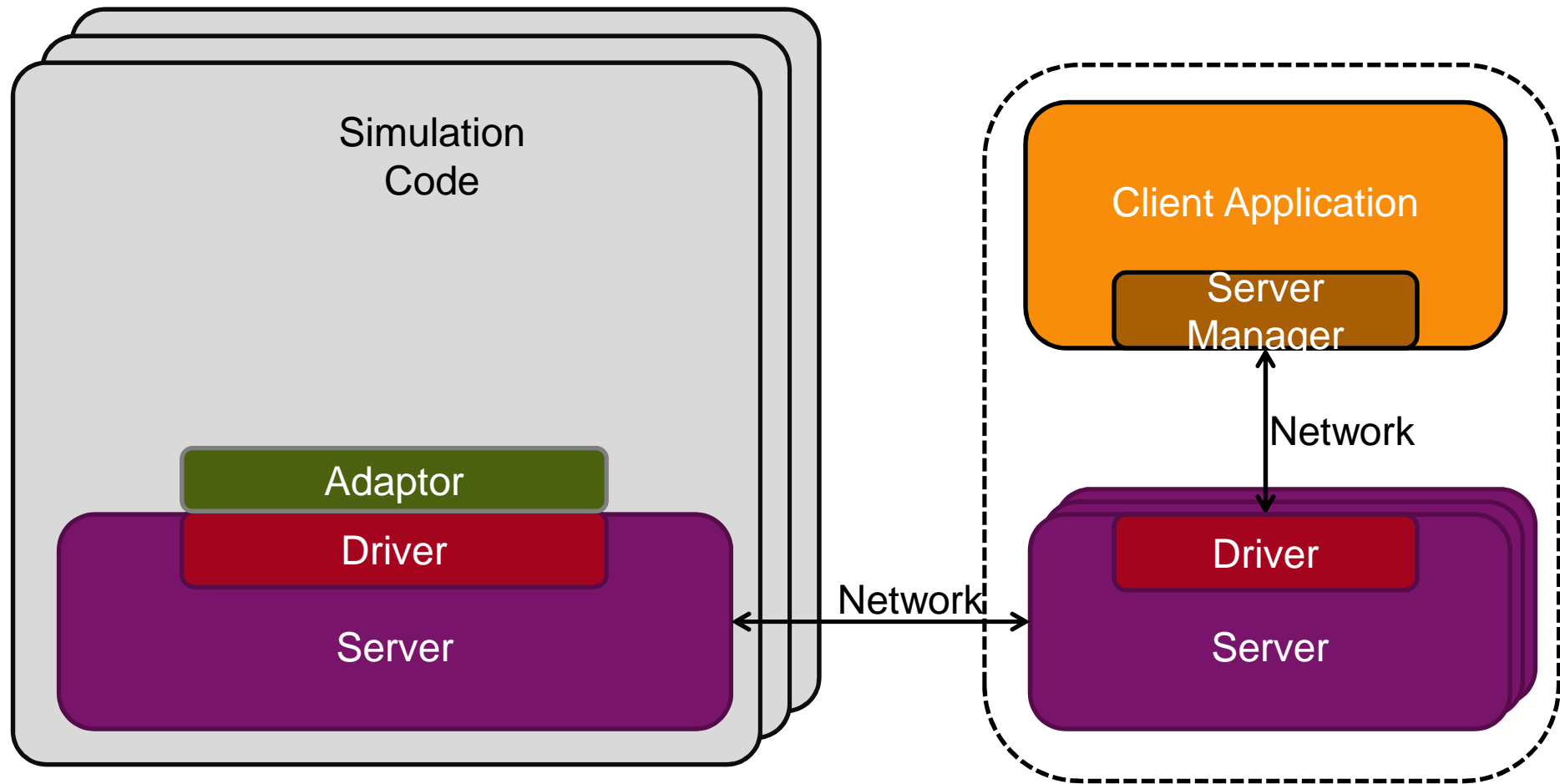


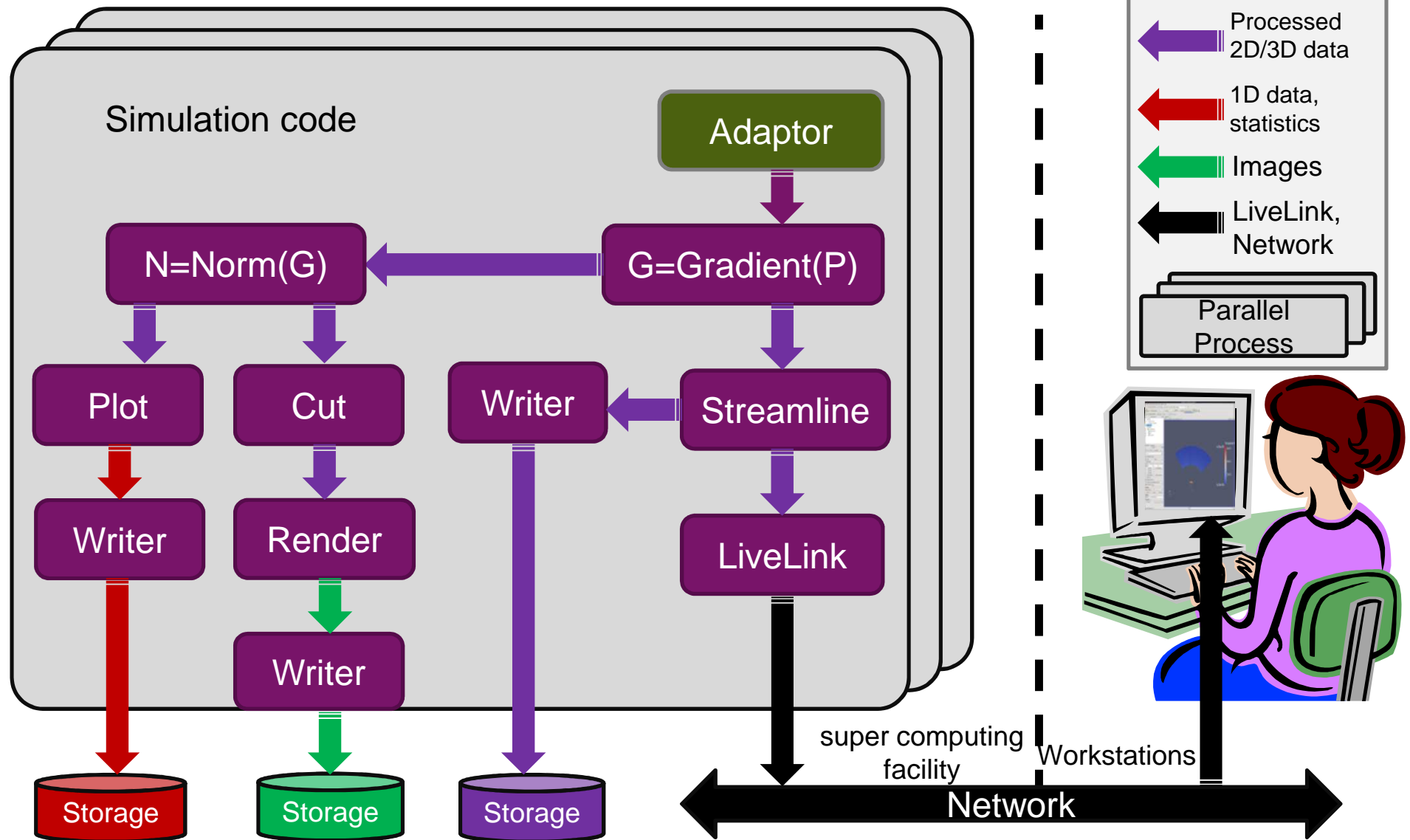
ICARUS : ParaView + Modified HDF5

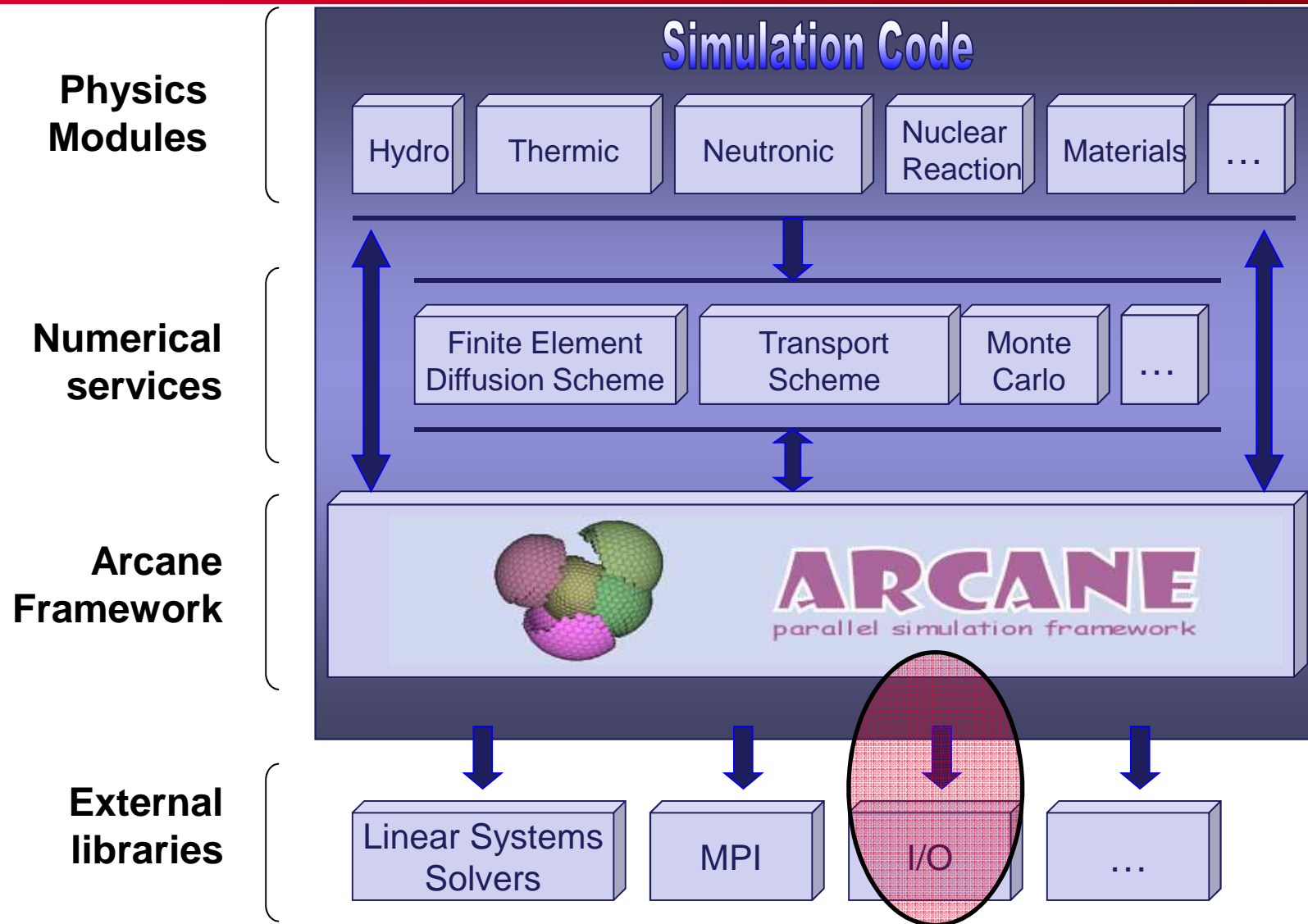
Libsim : VisIt's In-Situ and steering API

Catalyst : ParaView + Modified driver (so-called adaptor)









The Arcane development framework. 2009 G. Grospellier and B. Lelandais In *Proceedings of the 8th workshop on Parallel/High-Performance Object-Oriented Scientific Computing (POOSC '09)*.

output to
catalyst binding
rather than to
disk

```

8=  <arcane-post-processing>
9
10= <format name="NarcisPostProcessor">
11
12     <!-- exemples d'options spécifique au backend DL -->
13     <options>backend=NarcisParaViewBackEnd</options>
14
15     <!-- exemple de script utilisateur -->
16     <script>insitu.py</script>
17
18     <!-- paramètres des sorties de Narcis -->
19     <path>output</path>
20     <datafreq>1</datafreq>
21     <datafile>data-%t.pvd</datafile>
22     <imgfreq>1</imgfreq>
23     <imgfile>image-%t.png</imgfile>
24     <livefreq>5</livefreq>
25     <liveport>22222</liveport>
26     <livehost>localhost</livehost>
27     <offscreen>1</offscreen>
28
29 </format>
30
31 <output-period>1</output-period>
32 <output>
33     <variable>CellMass</variable>
34     <variable>Pressure</variable>
35     <variable>Density</variable>
36     <variable>Velocity</variable>
37     <variable>NodeMass</variable>
38     <variable>InternalEnergy</variable>
39     <variable>CellVolume</variable>

```

```

6=def NarcisCreatePipeline(Input, coprocessor):
7     """Ajout d'une coupe dans la liste des traitements In-Situ"""
8     courbe = PlotOverLine( Input )
9     courbe.Source = "High Resolution Line Source"
10    courbe.Source.Point1 = [0.0, 0.0, 0.0]
11    courbe.Source.Point2 = [0.6, 0.6, 0.6]
12    coprocessor.CreateDataWriter("courbe.csv")
13    peau = ExtractSurface( Input )
14    coprocessor.CreateDataWriter("surf.pvd")
15    coprocessor.CreateImageWriter()
16    affichagePeau = Show()
17    affichagePeau.ColorArrayName = ('CELL_DATA', 'Pressure')

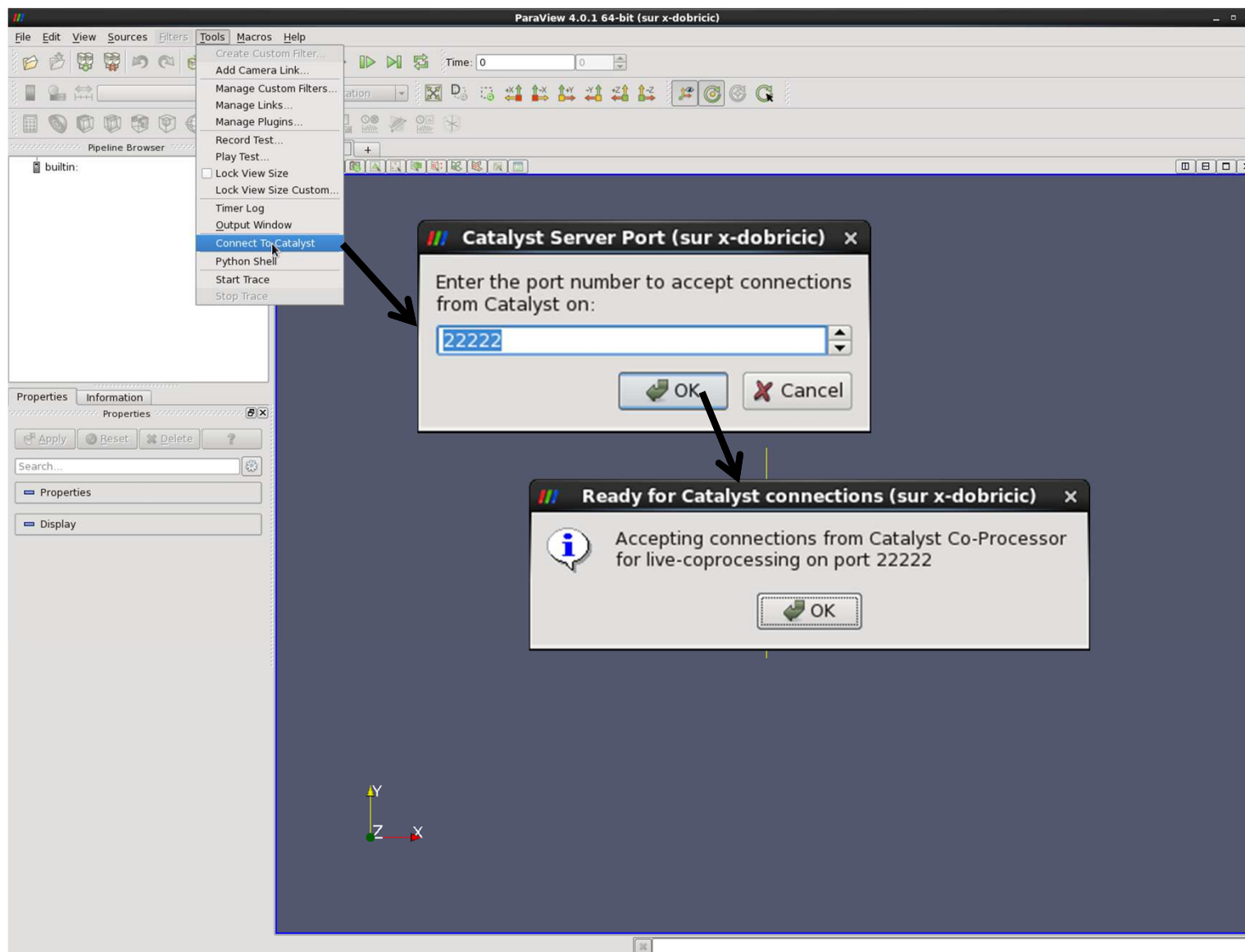
```

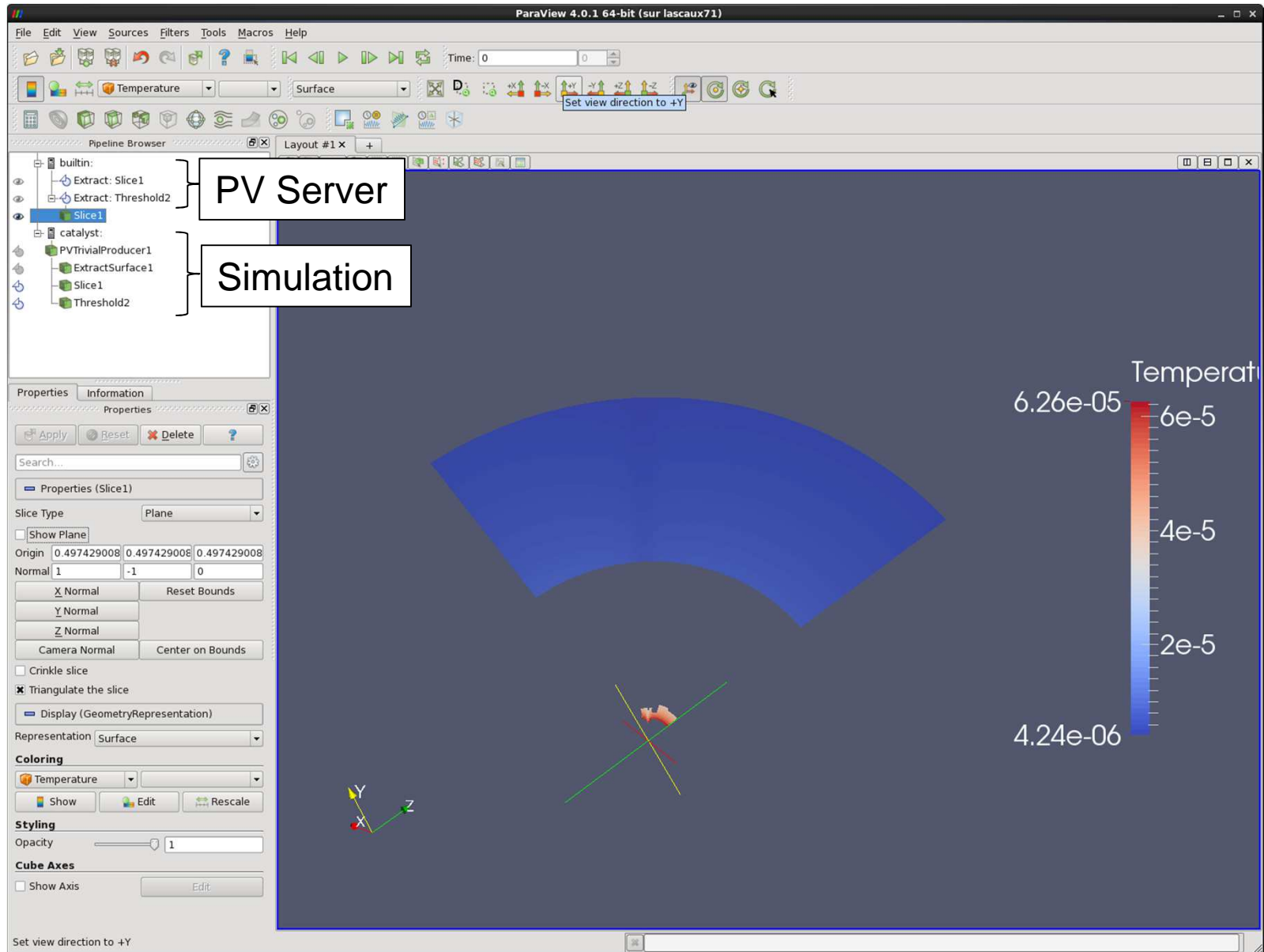
co-processing script
defines pipeline to be
executed during
simulation run

```

6=def NarcisCreatePipeline(Input, coprocessor):
7     """Ajout d'une coupe dans la liste des traitements In-Situ"""
8     print("L'utilisateur definie sa coupe")
9     Slice1 = Slice( Input )
10    Slice1.SliceType = "Plane"
11    Slice1.SliceType.Offset = 0.0
12    Slice1.SliceType.Origin = [0.5, 0.05, 0.05]
13    Slice1.SliceType.Normal = [0.0, 0.0, 1.0]
14    coprocessor.CreateDataWriter()
15    coprocessor.CreateImageWriter()
16    affichageCoupe = Show()
17    affichageCoupe.ColorArrayName = ('POINT_DATA', 'Velocity')
18

```





◆ Opensource benefits

- Reuse existing, turn key application
- customizable, extendable with domain specific developments
- interaction with partners facing the same issues

◆ Time to results

- fast integration. most of the time spent on linking the libraries
- co-processing scripts generated or written using paraview.simple syntax

◆ Performance

- can be improved : zero copy, performance optimization
- already comparable to optimized I/O in most cases
- much faster for small outputs with about 100 cpus

◆ Adaptability

- many different grid types supported

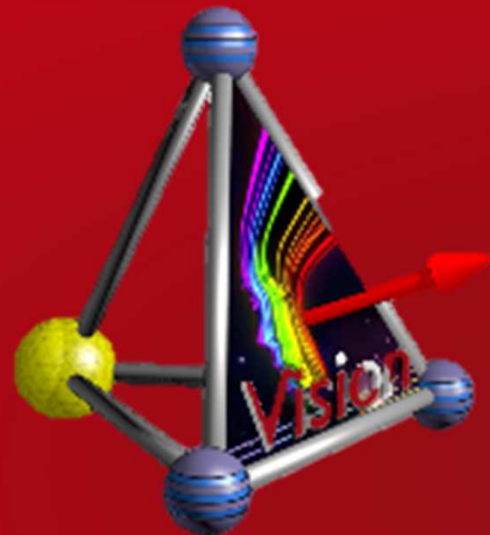
◆ drawbacks

- still evolving architecture and API

CONTRIBUTE TO OPEN SOURCE VISUALIZATION SOFTWARE

-

VISION





◆ Data input and setup computation case

- Many simulation codes
- Both local and remote files : mesh, material ...
- Ease data input and validation

◆ Submit computations

- Many simulation machines local and remote
- Interactive and batch submissions
- Help to size the resources to allocate (time, memory, CPUs)

◆ Analysis

- Simple and adapted analysis tools



◆ Security

→ Support network mechanism at CEA

◆ SSH connexion

◆ Strong security protocol

◆ Portability

→ Windows and Linux

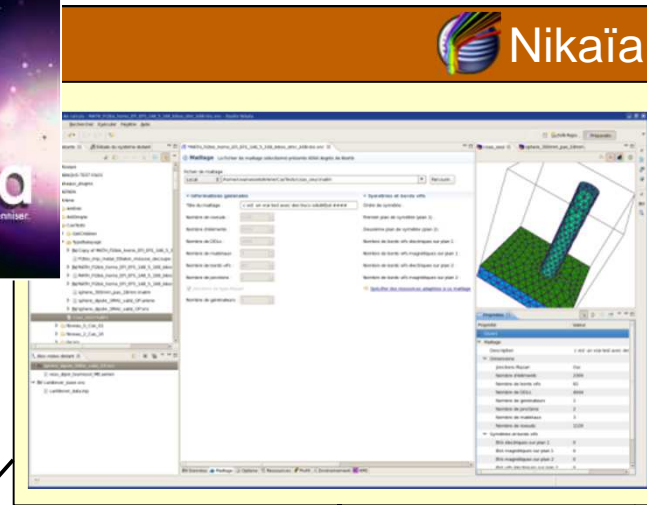
◆ Design

→ Users of the simulation codes

◆ Work on a local workstation

◆ Exploit remote capabilities

◆ Are not batch expert

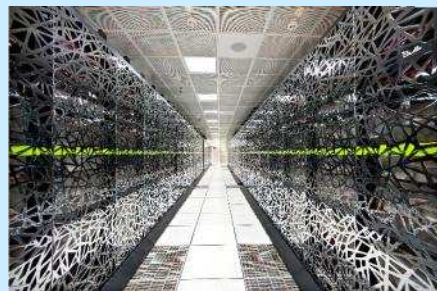


Plugins



secure connexion

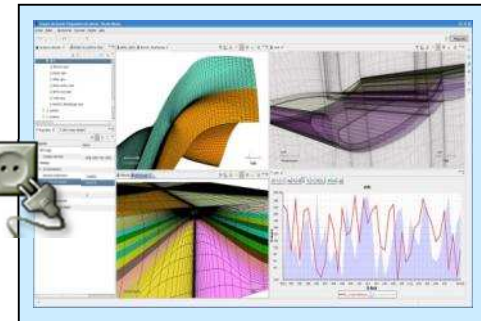
Computing machines



ABAQUS



Simulation codes





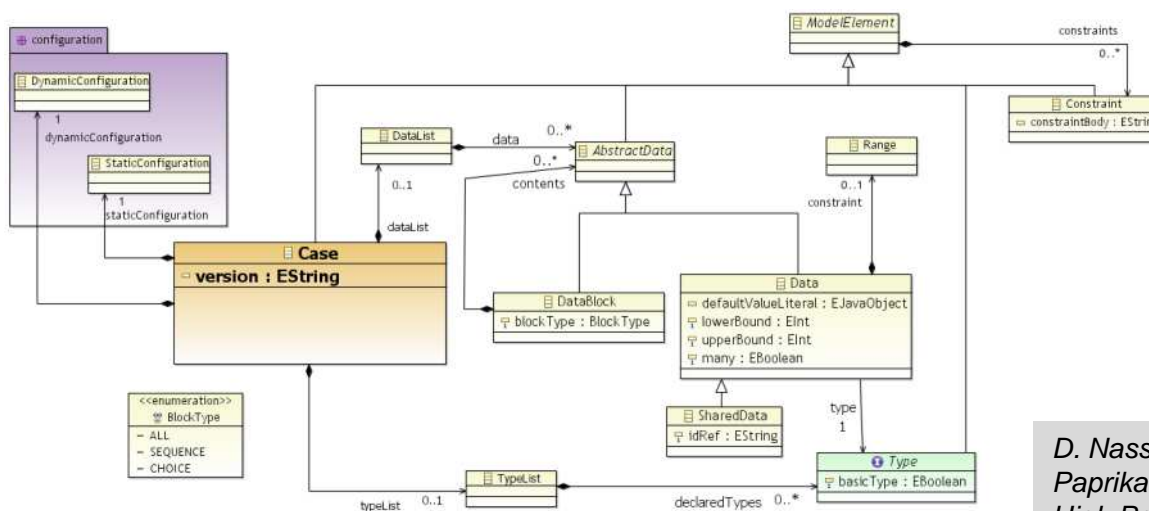
◆ Nikaïa is based on Eclipse

- *Rich Client Platform* : devploment framework to produce applications
- *Equinox* (OSGI) conception model
- *Runtime* : execution
- *SWT* : graphical components
- *Jface* : advanced SWT components for GUI
- *Eclipse Workbench* : mechanism to define views, perspectives, editors ...



◆ Nikaïa uses Paprika (CEA/CESTA)

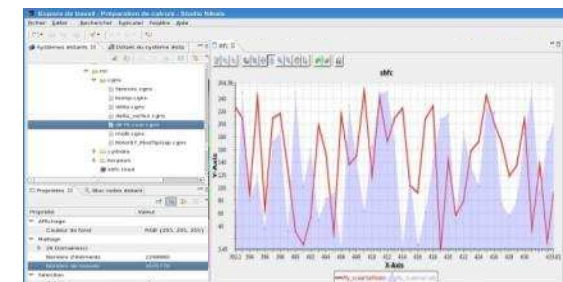
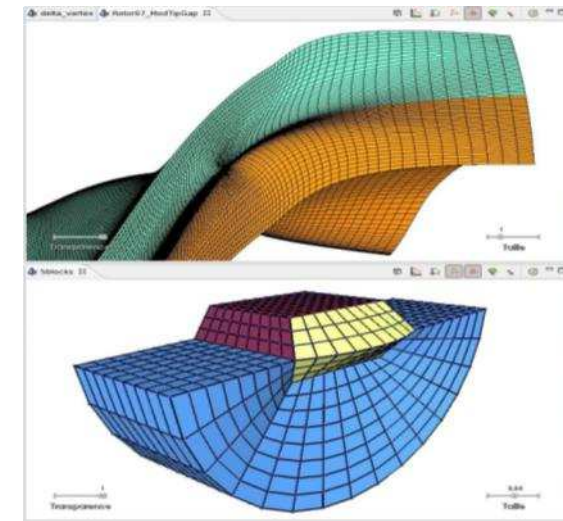
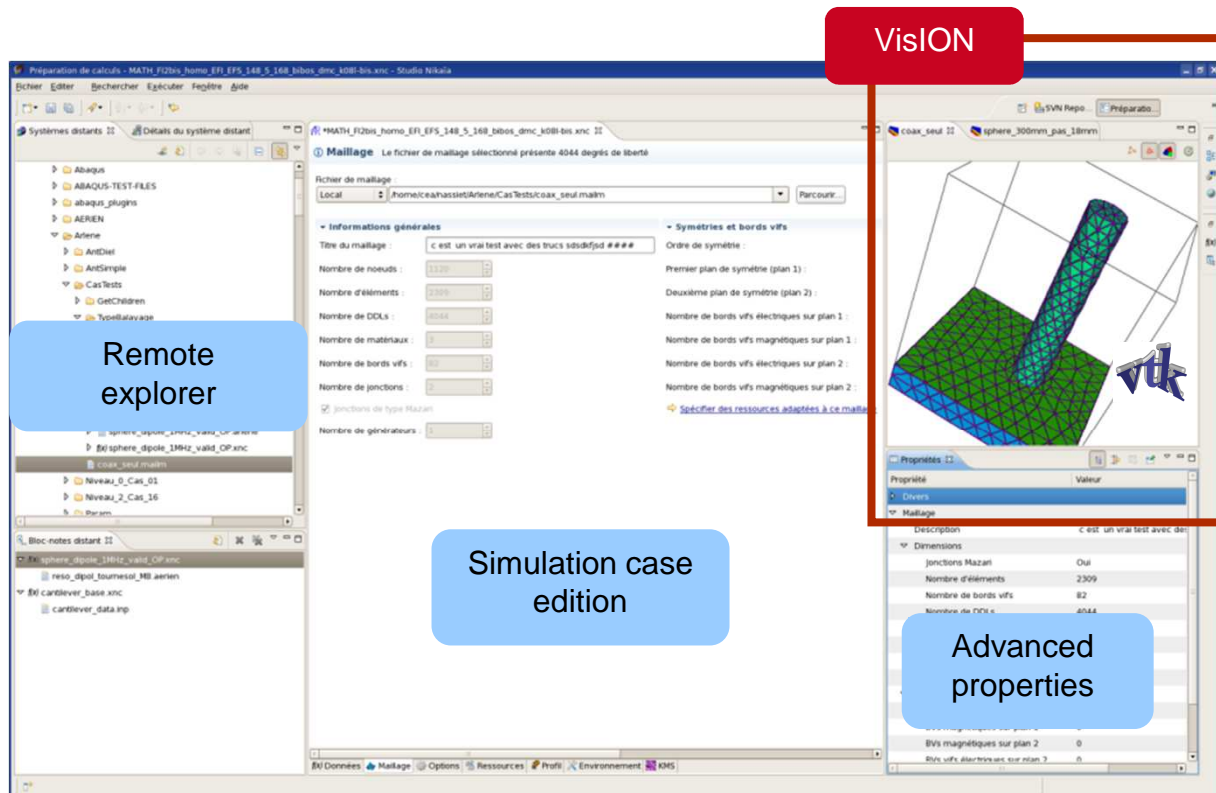
- Modeling of a scientific dataset (Numerical metamodel)
- Construction of a graphic editor based on dataset and GUI models (GUI metamodel)

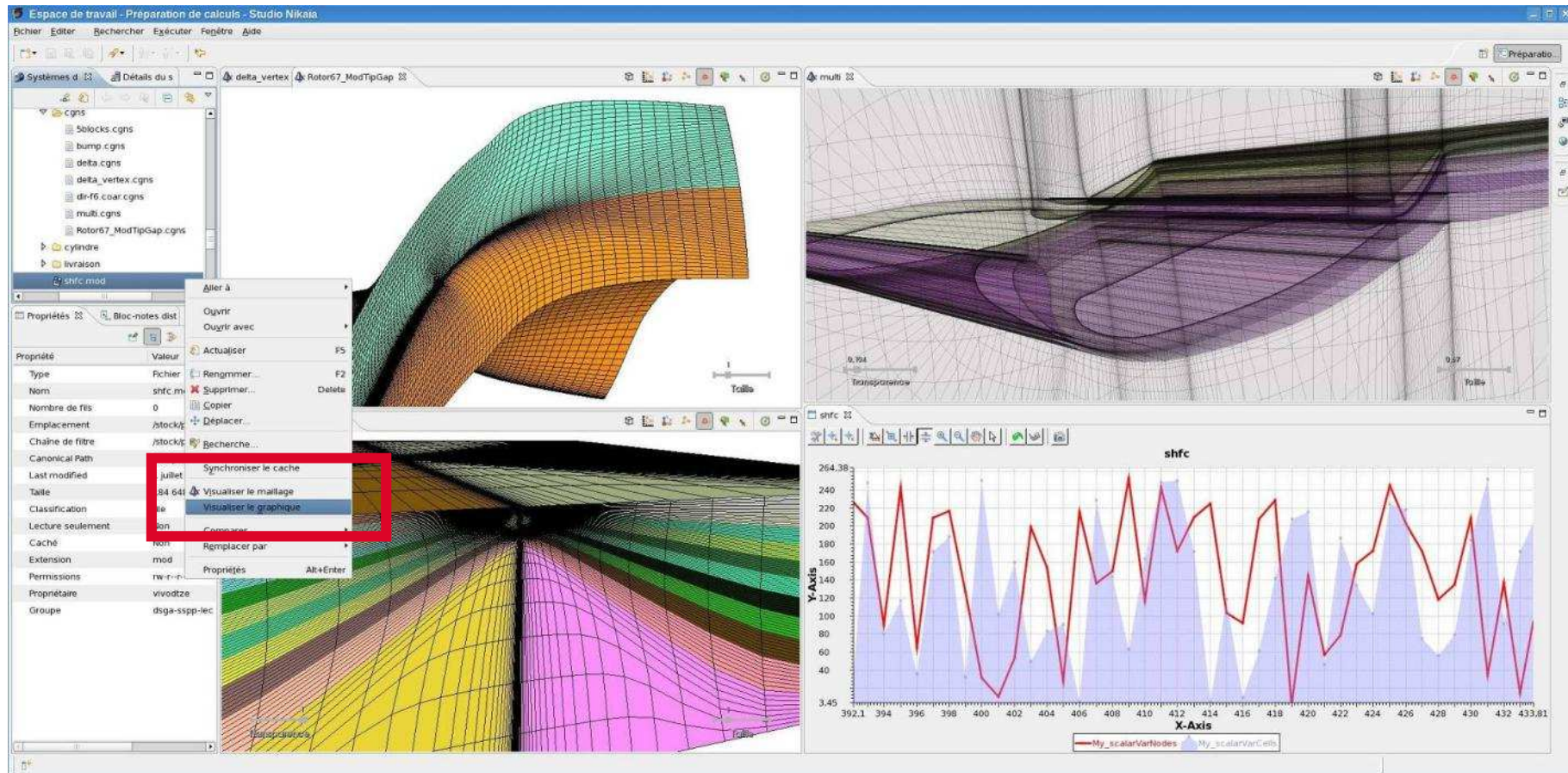


D. Nassiet, Y. Livet, M. Palyart, D. Lugato
Paprika: Rapid UI Development of Scientific Dataset Editors for
High Performance Computing - 15th SDL Forum - 2011



- ◆ Plugin integrated into the workbench Nikaïa
- Visualisation Intégrée à l'Outil Nikaïa
- Plugin useable from various software at CEA
- Support specific data format used by the simulation codes
- 3D Interaction for data input (properties, materials ...)

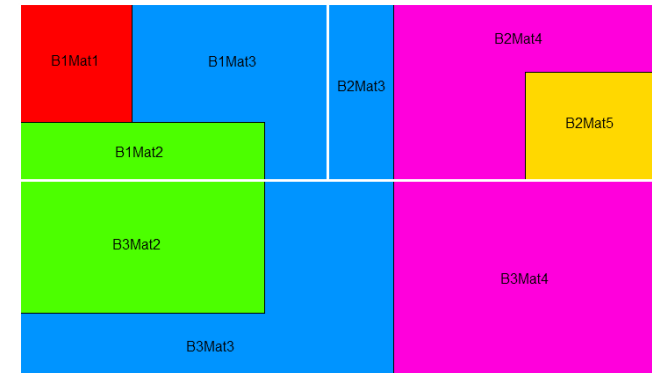






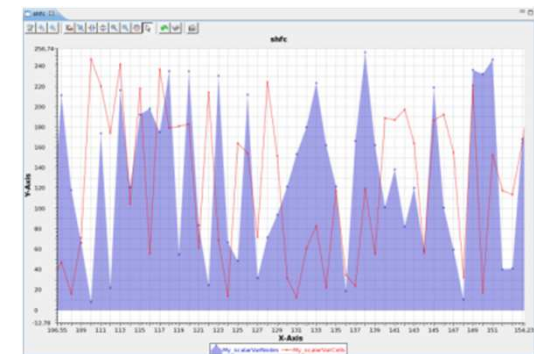
◆ VTK based developments

- Picking functionalities (blocks, boundaries ...)
- Materials and multi-blocks support
 - 📁 *vtkMultiBlockDataSet*
 - 📁 Block == Collection of *vtkActor*
- Sub-settings
 - 📁 *vtkIdTypeArray* : scalar values to extract
 - 📁 *vtkSelectionNode* : entries to extract
 - 📁 *vtkSelection* : Selection nodes to perform
 - 📁 *vtkExtractSelection* : Extracted information



◆ Others

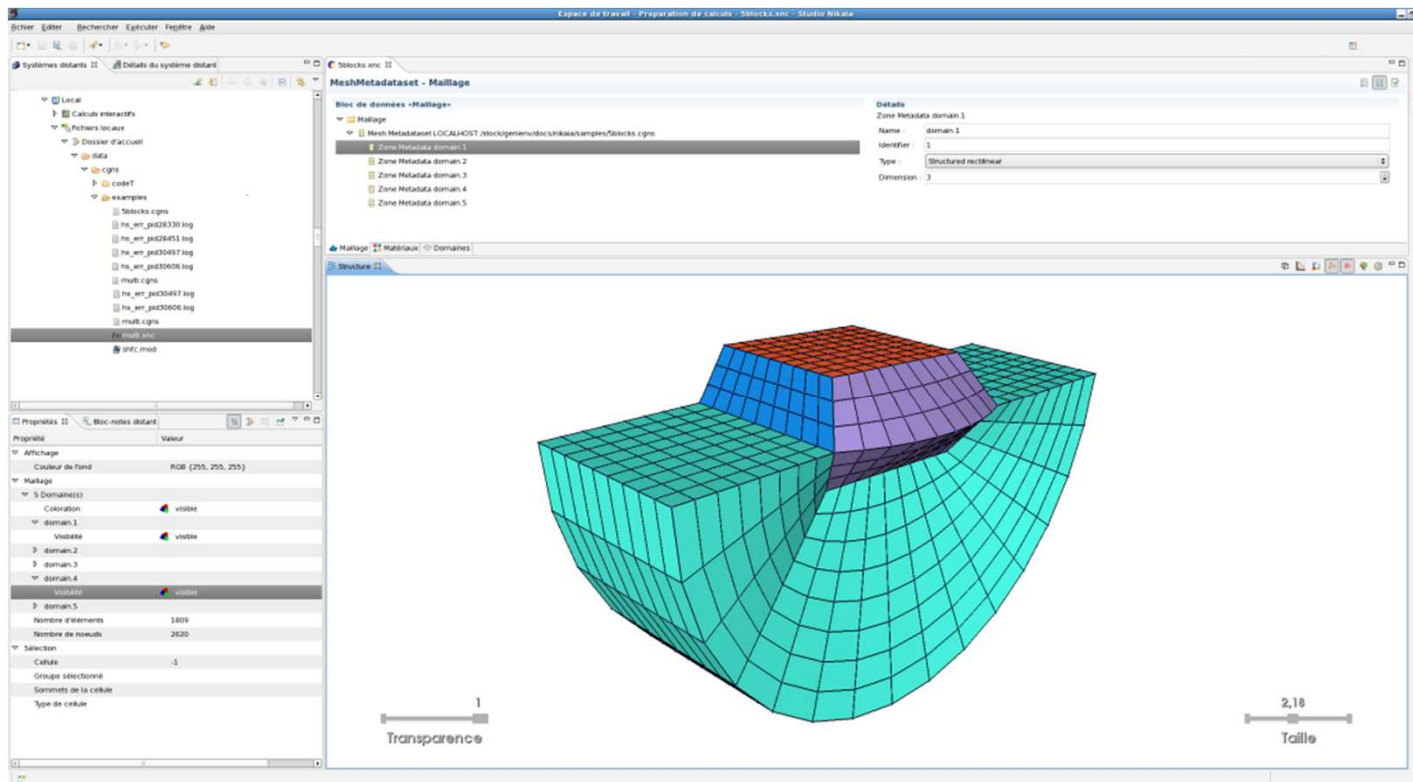
- Curve plot with swt-xy-graph (SWT)
- Eclipse Extension points for all the readers
- CGNS reader with the JNI





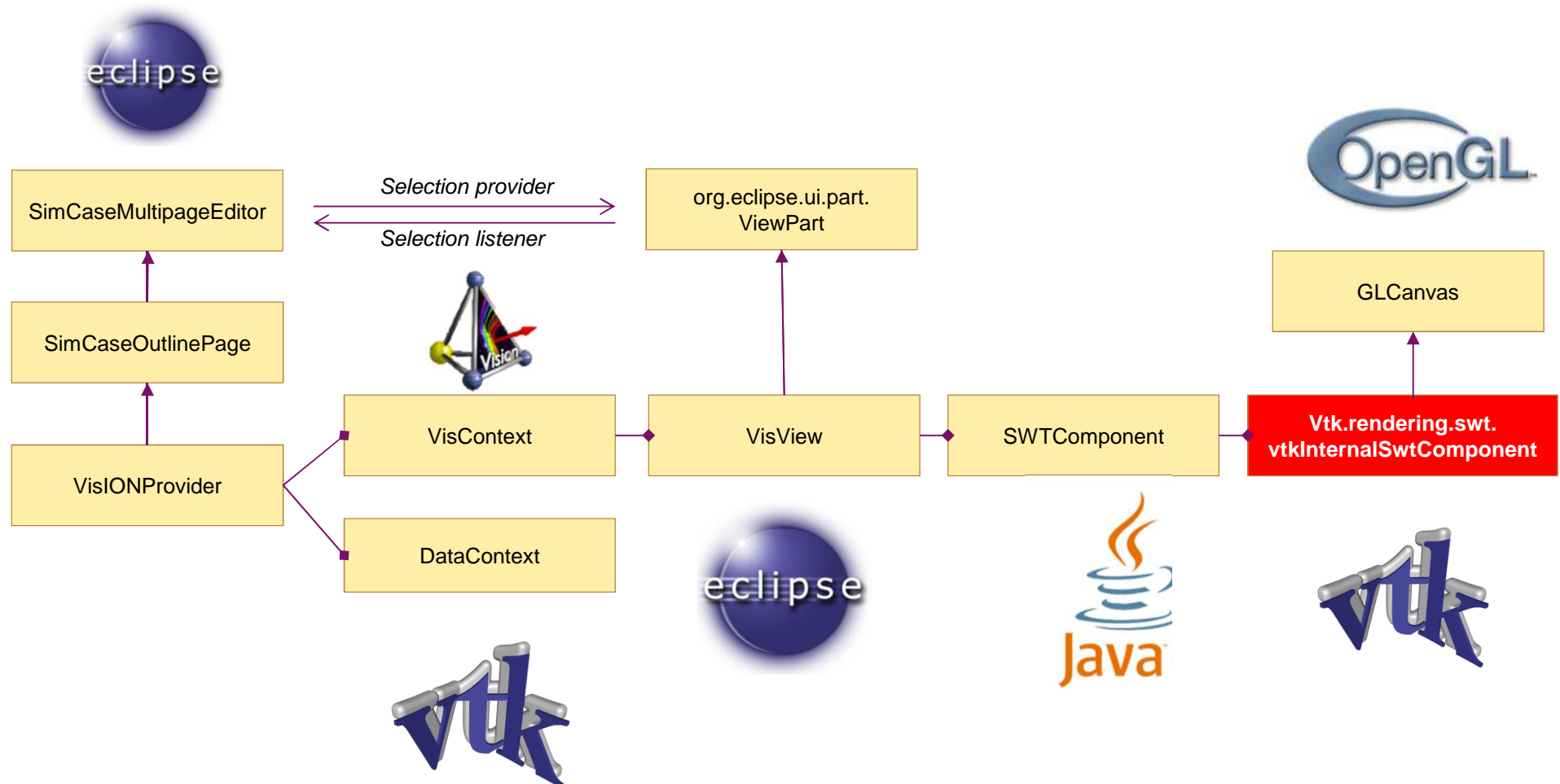
Model based approach

- The 3D view becomes a structured view of the input model (IContentOutlinePage)
- Edition of the model modifies the input dataset
 - Boundary extraction, initial condition
- Picked information help the model edition





◆ VTK contribution to integrate VTK Canvas into SWT components





kitware / vtk SSH HTTPS Git git@gitorious.org:kitware/vtk.git ?

[Source code](#) [Activities](#) [Commits](#) [Merge requests \(0\)](#) [Community](#)

Commit: #4e2c834 Parent: #556ea58

Add CEA support signature in the copyright information.

Those classes were developed during the contract no: 5200001869 between CEA/CESTA and Kitware SAS at the end of 2012.

Change-Id: I8a50e9b5e5dbfd3f1fdff4f15f548374a54b2854

joachim.poudroux@kitware.com <joachim.poudroux@kit...re.com> 10 months ago

Summary

- Wrapping/Java/vtk/rendering/swt/vtkInternalSwtComponent.java (6) ++++++
- Wrapping/Java/vtk/rendering/swt/vtkSwtComponent.java (5) -++++
- Wrapping/Java/vtk/rendering/swt/vtkSwtInteractorForwarderDecorator.java (5) -++++
- Wrapping/Java/vtk/rendering/vtkAbstractComponent.java (7) --+++++
- Wrapping/Java/vtk/rendering/vtkComponent.java (5) -++++
- Wrapping/Java/vtk/rendering/vtkEventInterceptor.java (5) -++++
- Wrapping/Java/vtk/rendering/vtkInteractorForwarder.java (8) --+++++

[Inline diffs](#) [Side by side diffs](#) [Raw diff](#) [Raw patch](#)

Wrapping/Java/vtk/rendering/swt/vtkInternalSwtComponent.java (+6/-0)

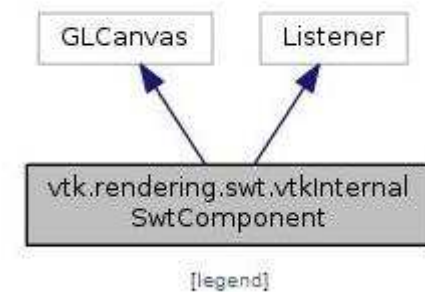
9	9
10	10
11	11
12	12
13	13
14	14
15	15
16	16
17	17
12	18
13	19
14	20

```

import vtk.vtkObject;

/**
 * @author   Joachim Poudroux - joachim.poudroux@kitware.com, Kitware SAS 2012
 * @copyright This work was supported by CEA/CESTA
 *            Commissariat a l'Energie Atomique et aux Energies Alternatives,
 *            15 avenue des Sablieres, CS 60001, 33116 Le Barp, France.
 */
public class vtkInternalSwtComponent extends GLCanvas implements Listener {

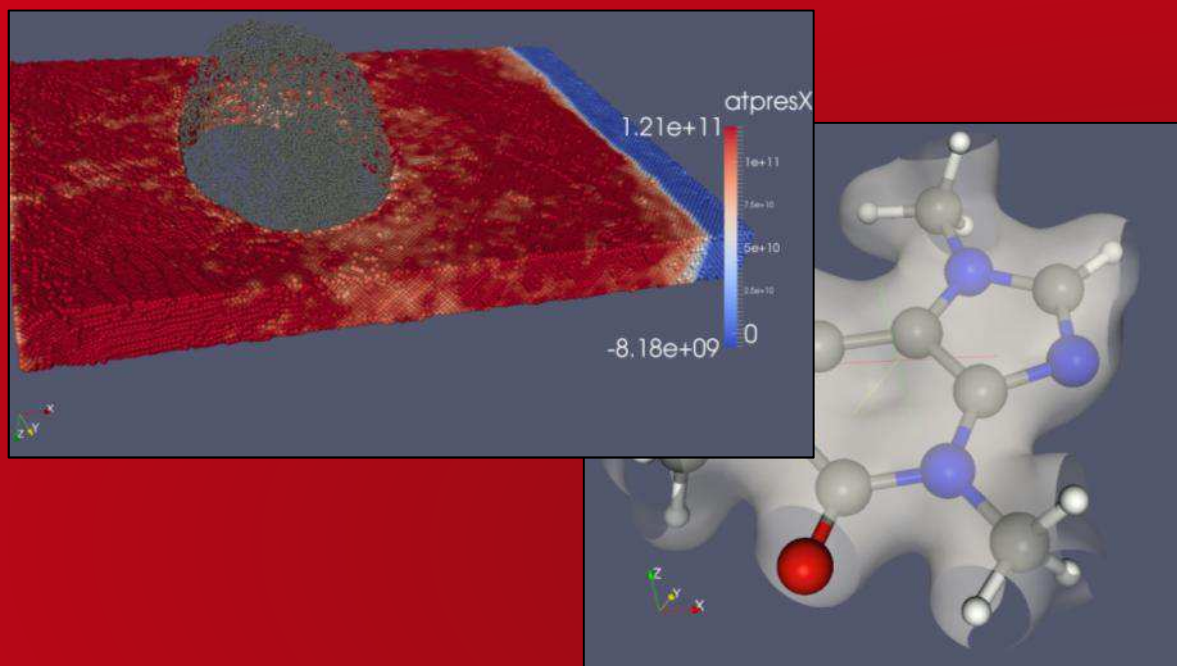
    private vtkSwtComponent parent;
  
```

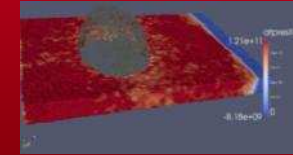


CONTRIBUTE TO OPEN SOURCE
VISUALIZATION SOFTWARE

-

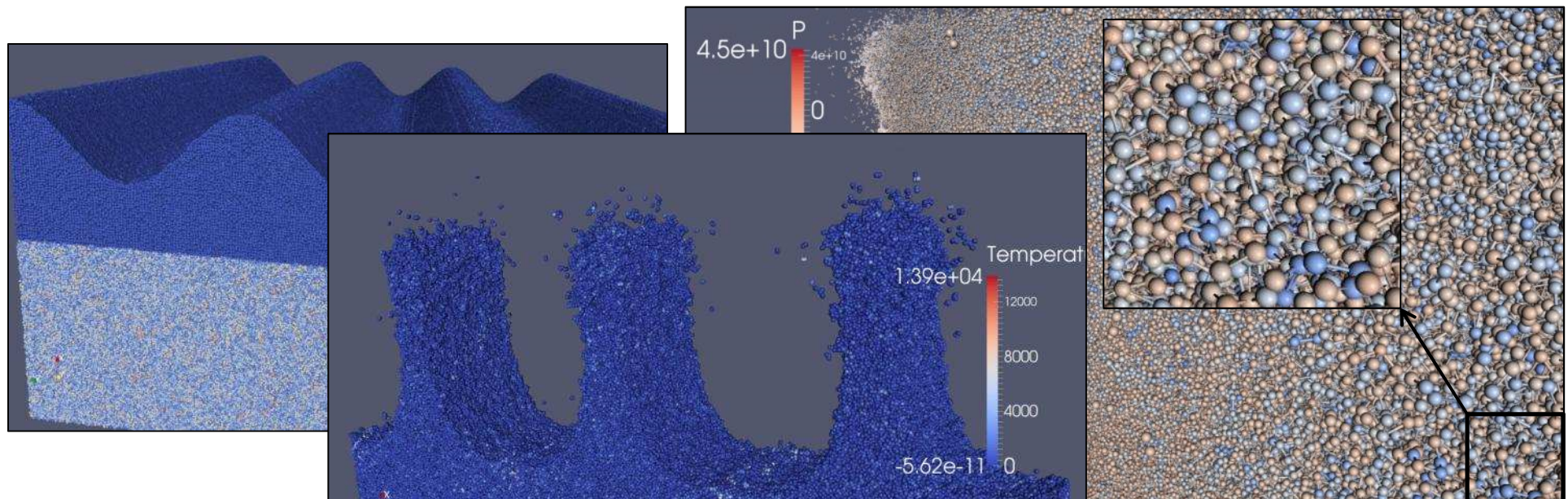
*ANALYZING LARGE MOLECULAR
DYNAMICS DATA SETS
PRODUCED BY STAMP*



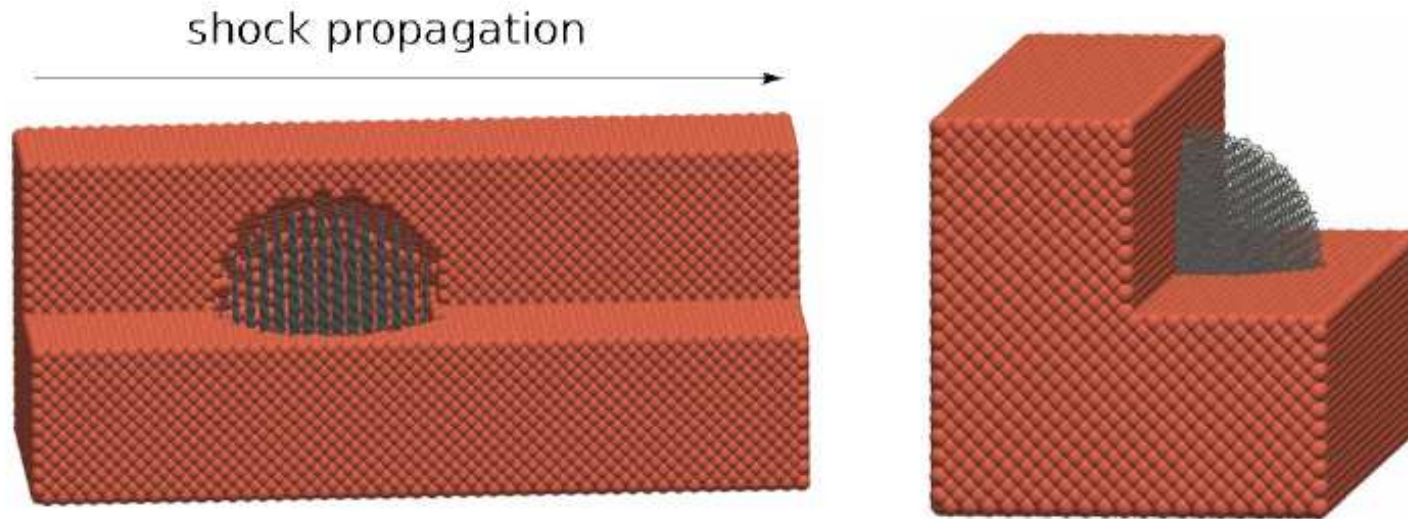
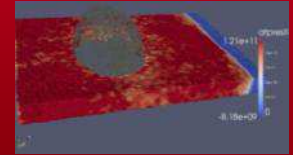


Parallel molecular dynamics simulation code

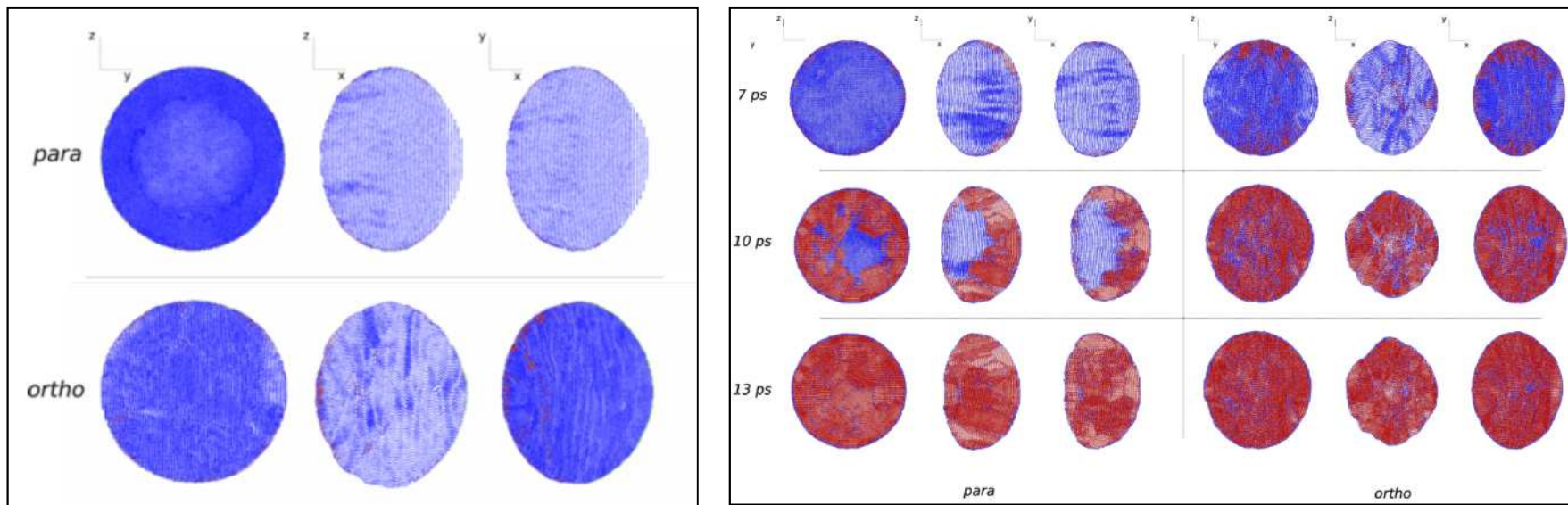
- Meshless, N-Body like simulation code
- From a few millions up to a billion atoms
- Enable accurate simulation of material properties at small scale
- Complementary to usual hydrodynamics to estimate parameters of coarser grain physics models
- Uses up to several dozen thousands of cores

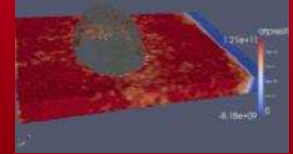


The graphite/diamond transition case for astrophysics applications. In *Molecular dynamics simulations of shock compressed composite materials II*. N. Pineau, L. Soulard, L. Colombet, T. Carrard, A. Pelle, Ph. Gillet, and J. Clerouin



Graphite sheets orientation w.r.t. shock wave direction





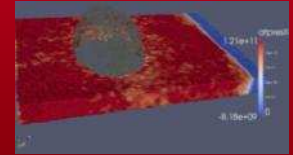
What is available in the open source ?

Pre-requisites

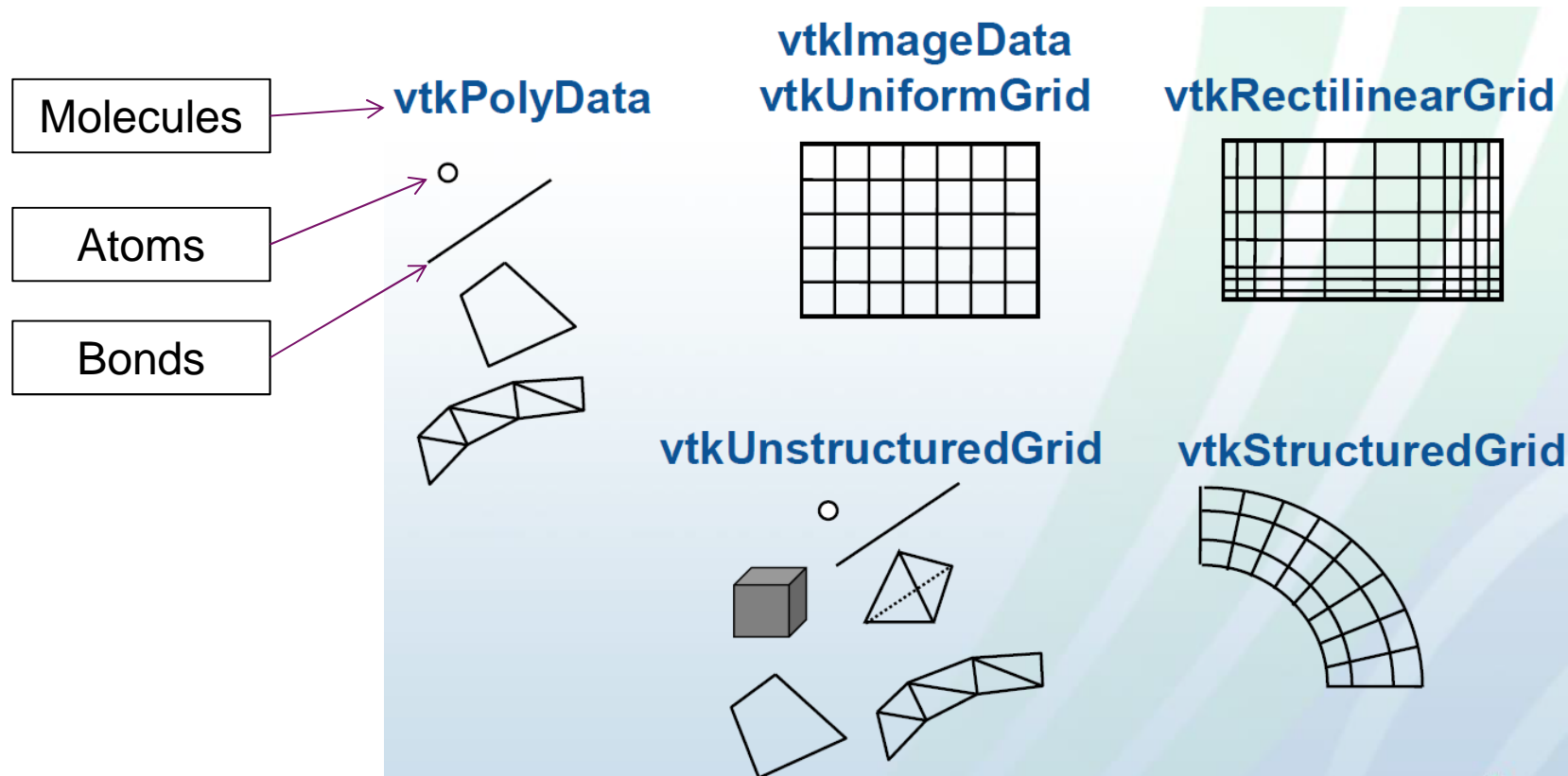
- Fast atom and bonds rendering
- Parallel
- Atom bond computation
- basic crystallographic properties computation

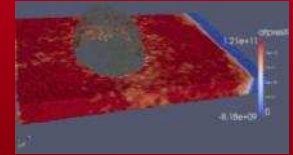
ParaView has

- Parallelism (processing and rendering)
- Fast rendering of spheres
- Many filters available to subset and explore large data sets



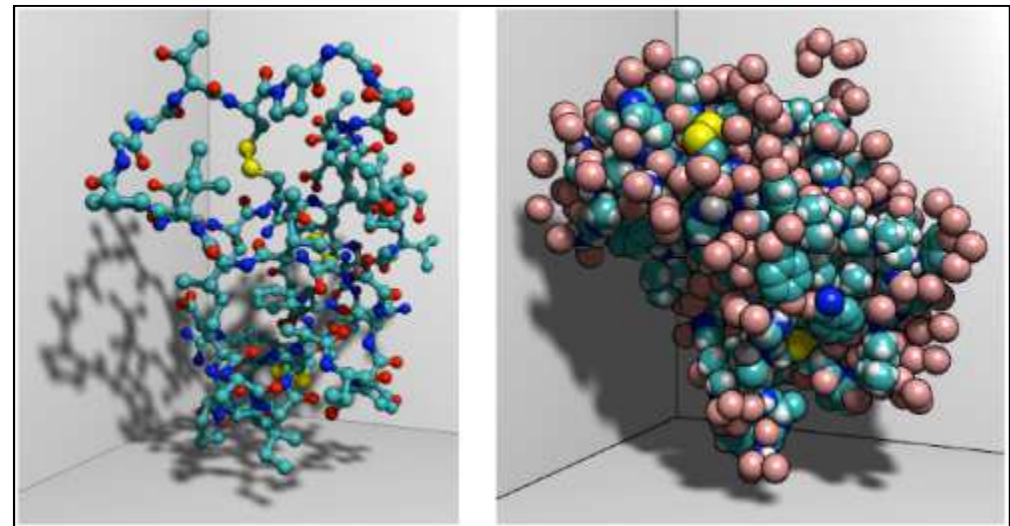
- ❖ Molecule data type available in VTK not suitable for high performance
- ❖ Very few existing algorithms may be applied
- ❖ Use a polygonal model where : 0D cells (vertex) are atoms and 1D cells (lines) are bonds





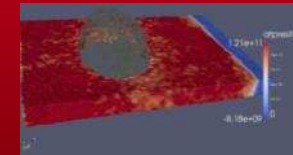
◆ Geometry based glyphs

- Average quality
- Way too slow on large data sets



◆ Point Sprite plugin

- Based on « GPU-Based Ray-Casting of Quadratic Surfaces» (EGPBG'06)
- Contributed by EDF and CSCS, available in ParaView source tree.
- perspective correctness issue.
- Difficult to mix different types of quadrics (spheres / cylinders)
- Sub-optimal OpenGL binding
- Lack specific molecular visualization feature



Implementation details

→ Generalized Quadrics

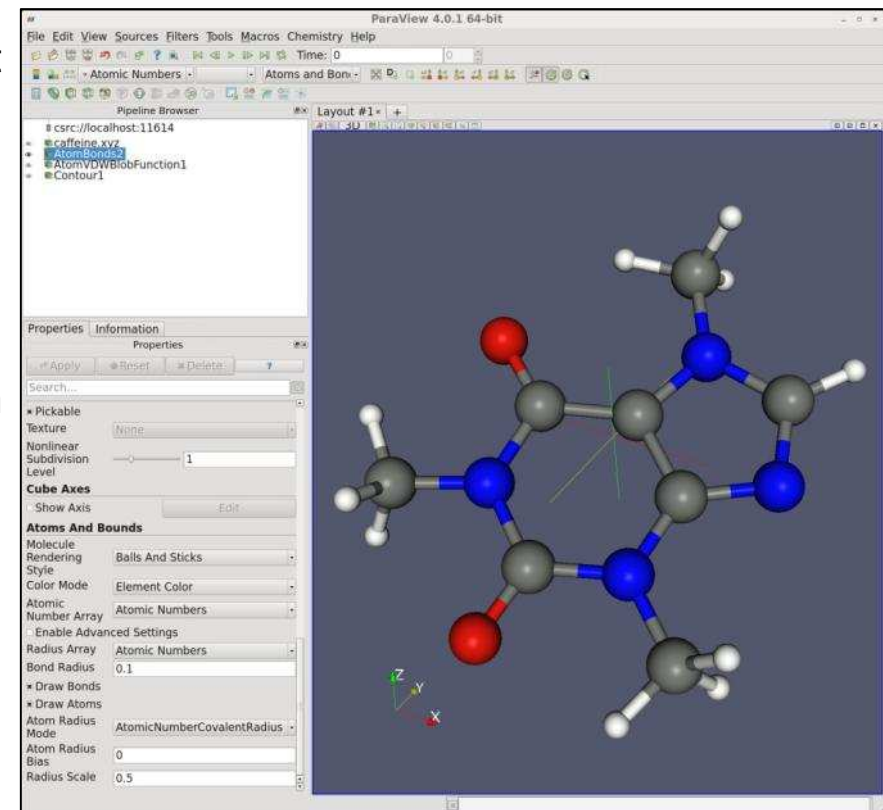
$$\mathbf{x}^T \mathbf{Q} \mathbf{x} = 0 \quad \mathbf{Q} = \begin{bmatrix} A & B & C & D \\ B & E & F & G \\ C & F & H & I \\ D & G & I & J \end{bmatrix}$$

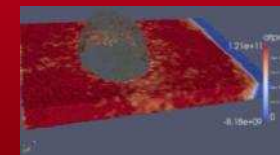
→ Reduced variability to reduce GPU bandwidth: 3 parameters only for each quadrics
 \vec{c} , \vec{N} , r converted to conic matrix Q .

→ Recent GPU capabilities make development simpler : arbitrary matrix inverse, const arrays for inline lookup tables, etc.

Conclusion

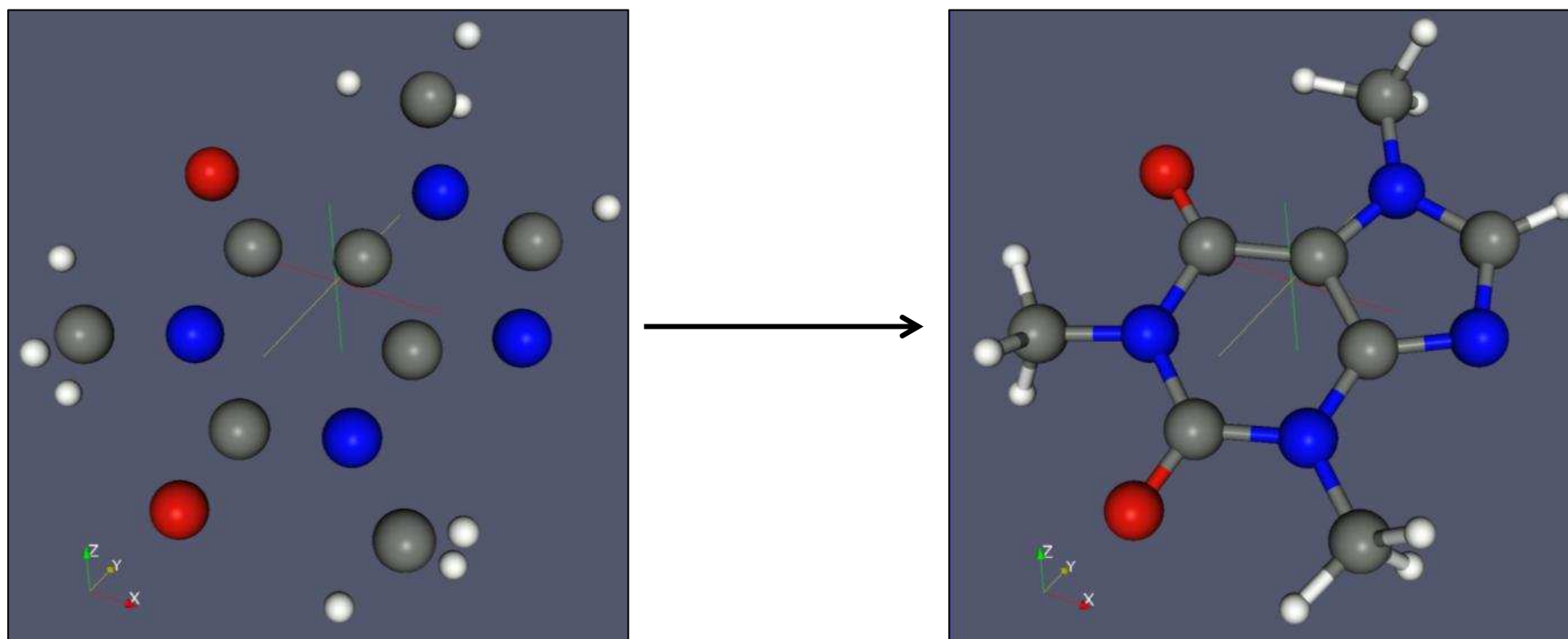
- Benefit from existing code snippets
- Integration in a feature rich, parallel platform
- Enable visualization of large scale molecular AND grid based data sets in the same tool

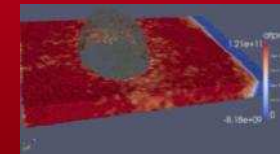




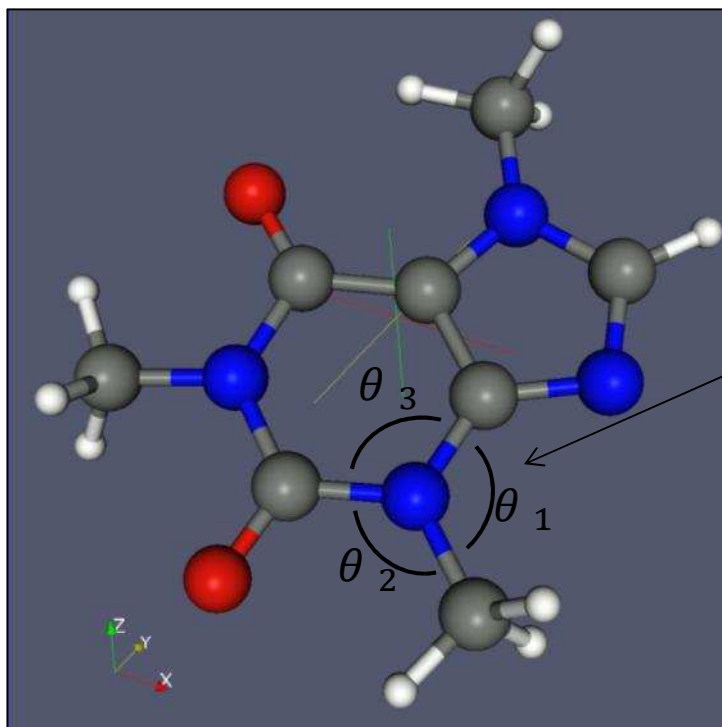
Atom bonds generation filter

→ Based on proximity with respect to covalent radius



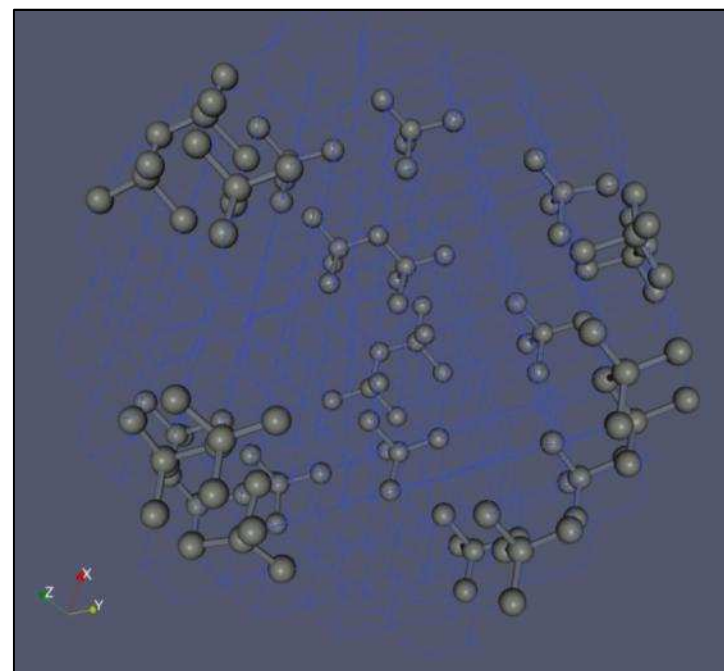


◆ Dihedral angle statistics to discriminate crystallographic structures

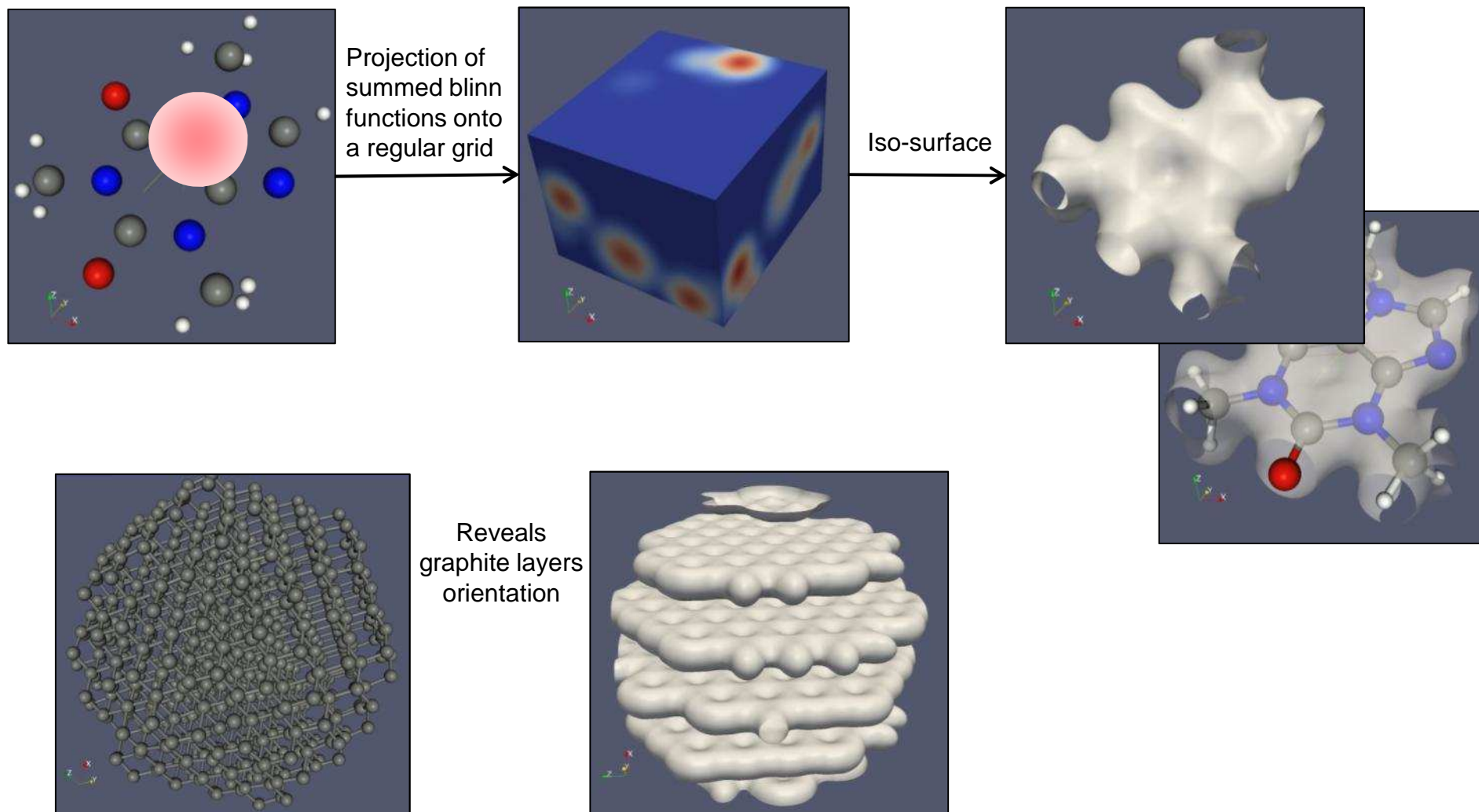
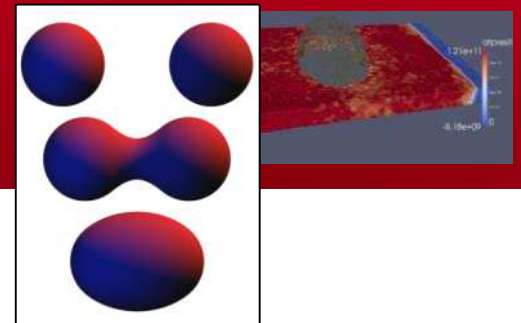


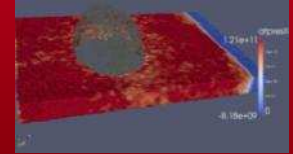
Based on statistics about dihedral angle
between bonds of a single atom.
i.e. minimum or maximum dihedral angle

Discriminate a subset of carbon structure.
i.e. where diamonds replace graphite



- Blinn's blob function splatting on regular grid
- Iso-surface produce pseudo surface surrounding atoms



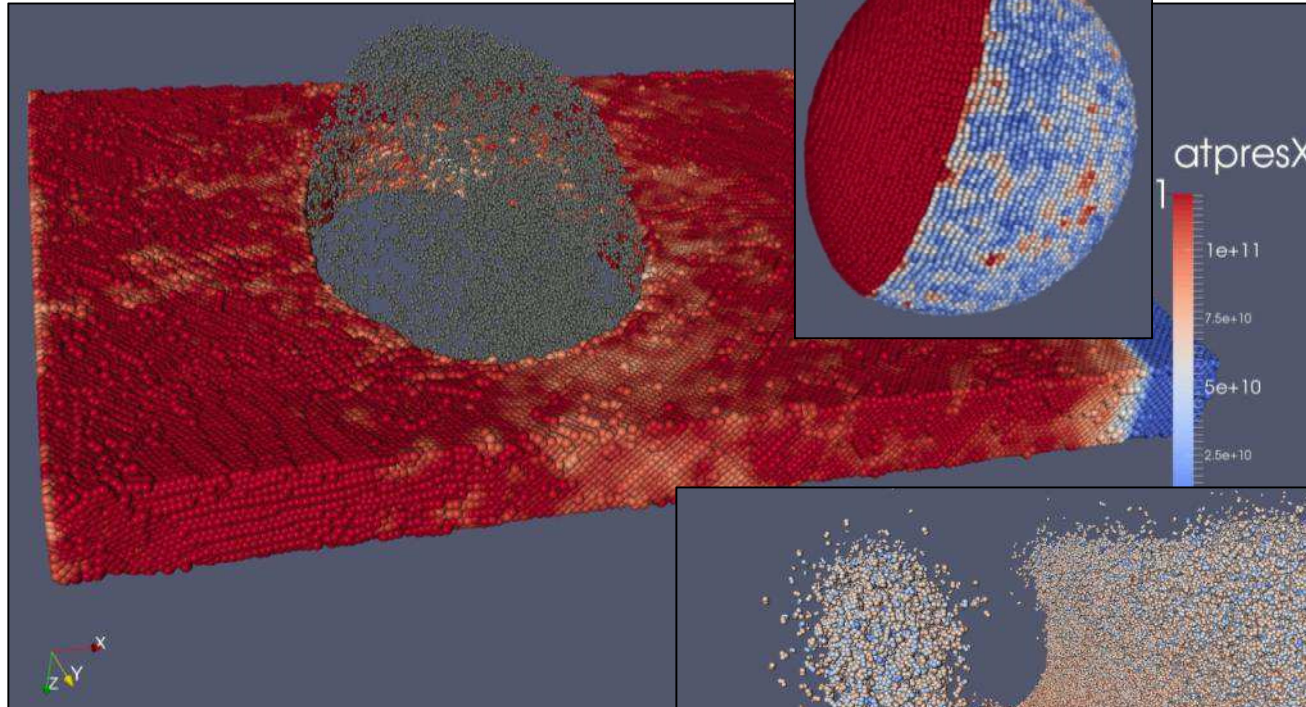
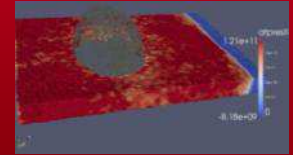


◆ ChemiSpriteFilters

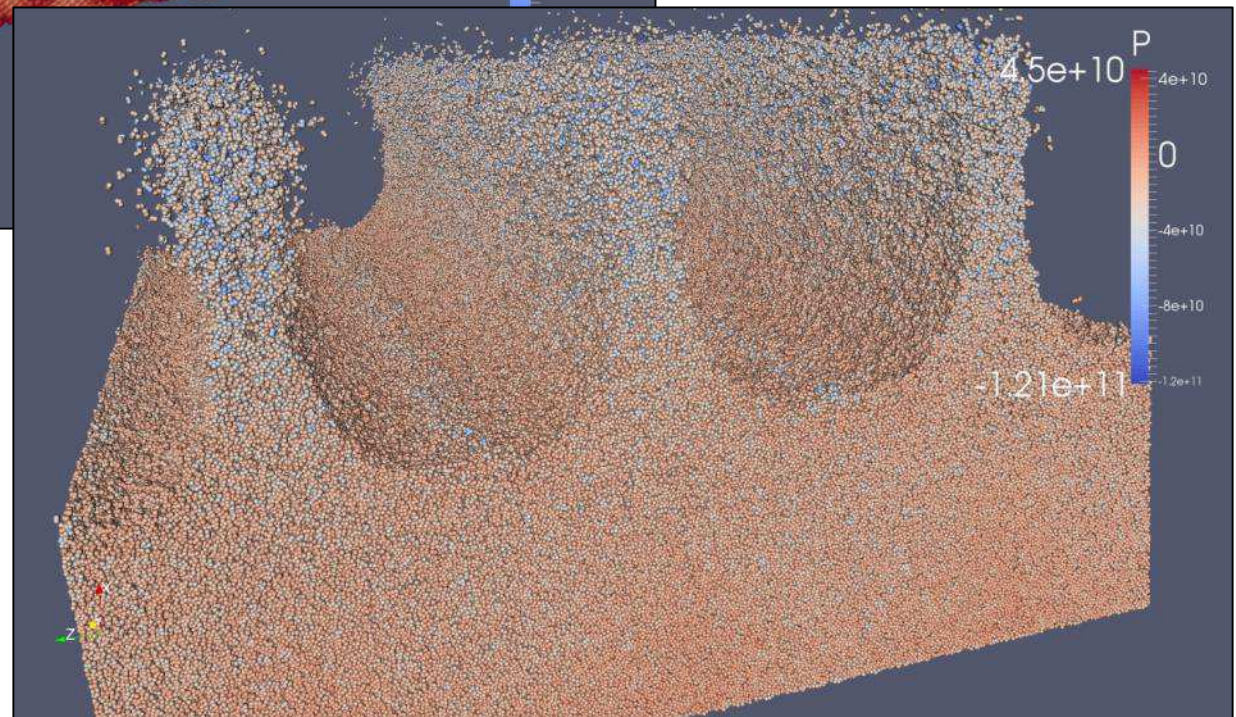
- Atom bonds computation
- Blob splatting
- Bond dihedral angle statistics

◆ ChemiSprite

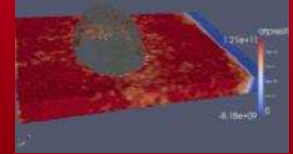
- VTK painter's extension
 - ✓ turn points and lines to raytraced spheres and tubes
- Representation
 - ✓ Map high level properties to low-level painter configuration
- ParaView plugin
 - ✓ Makes representation available in ParaView's representation dropdown menu



Diamond found in meteorite pieces explained through simulation



Understanding instabilities at atom level

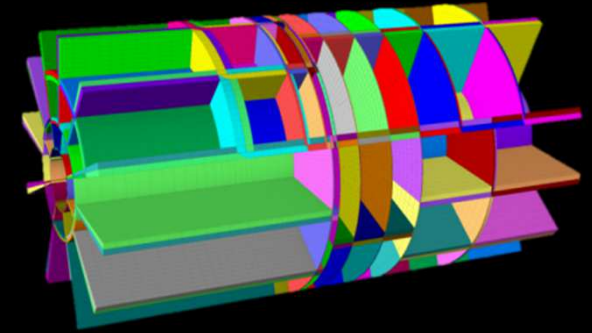
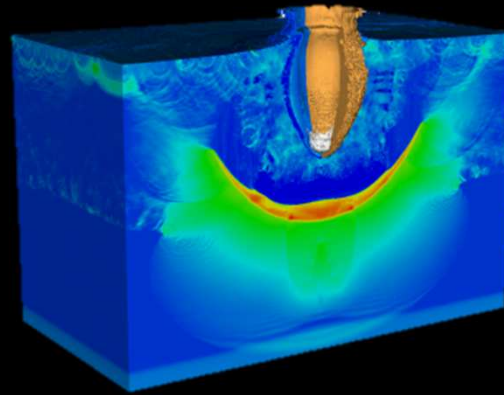


- ◆ A good case of successful interoperation between open source platform and domain specific developments
- ◆ Achieved good performance and scalability, thanks to ParaView's parallel architecture
 - atom bond parallel scalability has to be improved
- ◆ Tested with over 1 billion atoms (about 500 CPUs and GPUs)
- ◆ Additional work needed to make this available in source tree

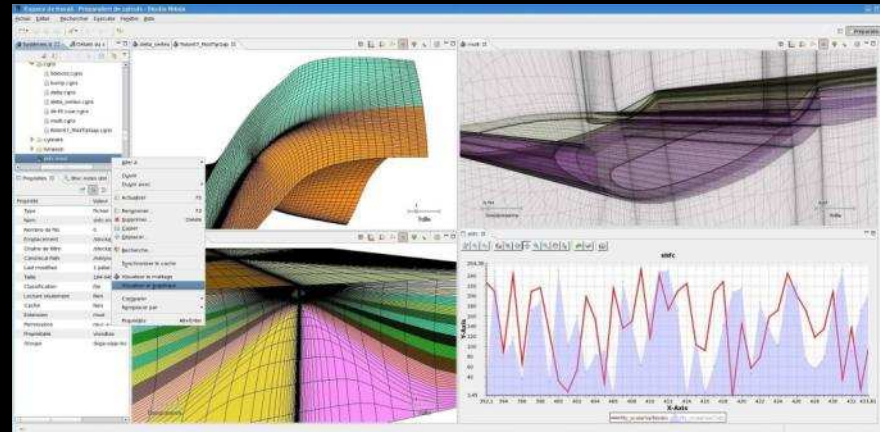
DE LA RECHERCHE À L'INDUSTRIE

cea

www.cea.fr



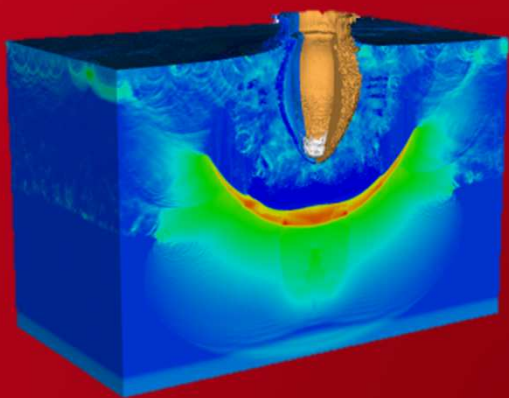
Thank you !



Fabien VIVODTZEV

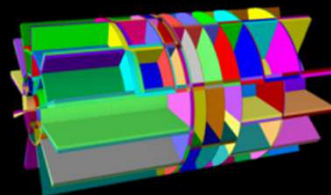
Thierry CARRARD

DE LA RECHERCHE À L'INDUSTRIE



www.cea.fr

Open Source Software to Visualize Complex Data on Remote CEA's Supercomputing Facilities



Fabien Vivodtzev, Thierry Carrard

CEA (French Alternative Energies and Atomic Energy Commission)

In order to guaranty performances of complex systems using numerical simulation, CEA is performing advanced data analysis and scientific visualization with open source software using High Performance Computing (HPC) capability. The diversity of the physics to study produces results of growing complexity in terms of large-scale, high dimensional and multivariate data. Moreover, the HPC approach introduces another layer of complexity by allowing computation amongst thousands of remote cores accessed from sites located hundreds of kilometers away from the computing facility.

This paper presents how CEA deploys and contributes to open source software to enable production class visualization tools in a high performance computing context. Among several open source projects used at CEA, this presentation will focus on VisIt, VTK and Paraview.

In the first part we will address specific issues encountered when deploying VisIt and Paraview in a multi-site supercomputing facility for end-users. Several examples will be given on how such tools can be adapted to take advantage of a parallel setting to explore large multi-block dataset or perform remote visualization on material interface reconstructions of billions of cells. Then, the specific challenges faced to deliver Paraview's Catalyst capabilities to end-users will be discussed.

In the second part, we will describe how CEA contributes to open source visualization software and associated software development strategy by emphasizing on two recent development projects. The first is an integrated simulation workbench providing plugins for every step required to achieve numerical simulation independently on a local or a remote computer. Embedded in an Eclipse RCP environment, VTK views allow the users to perform data input using interaction or mesh preview before running the simulation code. Contributions to VTK have been made in order to smoothly integrate these technologies. The second details how recent developments at CEA have helped to visualize and to analyze results from ExaStamp, a parallel molecular dynamics simulation code dealing with molecular systems ranging from a few millions up to a billion atoms. These developments include a GPU intensive rendering method specialized for atoms and specific parallel algorithms to process molecular data sets.